

Game Server Elastic-scaling

Release Notes

Product Documentation



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Release Notes

Last updated : 2021-04-16 14:18:53

March 2021

Update	Description	Release Date	Document
Tencent Cloud Game Server Elastic-scaling (GSE) is officially launched	GSE is officially launched after the beta test.	2021-03-18	Overview

November 2020

Update	Description	Release Date	Document
Documents about "Unity integration" and "latency test URLs" are available	The server can integrate gRPC framework to support various languages, including the newly added programming languages of Unity. HTTPS and UDP addresses for latency tests in several regions are available.	2020-11-23	gRPC Unity Tutorial Latency Test Tool

August 2020

Update	Description	Release Date	Document
The documents "Viewing Statistics" and "View Monitoring Data" are released	<ul style="list-style-type: none">You can view the statistics on the total CVM usage period, network traffic, and other information of server fleets in different regions.You can also view monitoring information on server fleets, game server queues, and instances, etc.	2020-08-07	Viewing Monitoring Data Viewing Statistics

July 2020

Update	Description	Release Date	Document
GSE access management documentation is available	You can grant a user the permission to view and use specific resources in the GSE Console by using CAM policies. Examples are provided to show how to do so.	2020-07-16	Access Management
Development Guide and SDK Documentation are updated	The server can integrate gRPC framework to support various languages, including C++, C#, Go, Java, Lua, and Node.js.	2020-07-10	Development Guide SDK Documentation
Billing Overview is updated	GSE will be remaining in beta test, which was originally scheduled to end on June 30, 2020. We will notify users when the product is ready for launch as a paid service.	2020-07-01	Billing Overview

June 2020

Update	Description	Release Date	Document
Documents are updated or added and contents are updated under Operation Guide	Five operation documents on GSE fleets are added for viewing events/instance lists/game server sessions, and configuring scaling.	June 24, 2020	Creating Server Fleets

March 2020

Update	Description	Release Date	Document
Tencent Cloud GSE Service Level	Tencent Cloud announces the release of Tencent Cloud GSE Service Level	March 6, 2020	Service Level

Agreement is released	Agreement.		Agreement
GSE documentation is released	GSE, a game server hosting service, is officially launched.	March 6, 2020	Overview