

Live Video Broadcasting Purchase Guide Product Documentation



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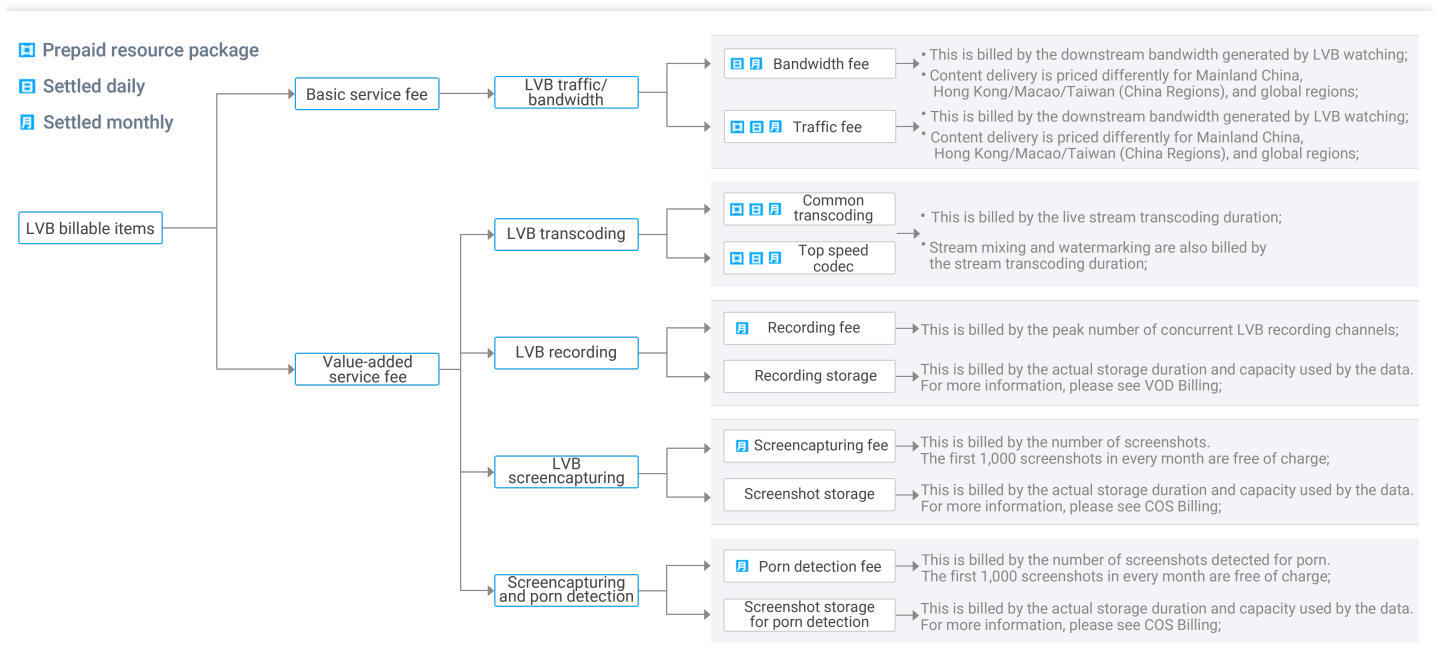
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LVB Pricing

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The LVB fees consist of basic, value-added, and extended service fees, as shown below:



- Basic service fees:** incurred by live streaming resource consumption when LVB is used. You can switch between the traffic and peak bandwidth billing modes.
- Value-added service fees:** incurred when value-added features such as LVB transcoding, recording, screenshotting, and porn detection are used. Such features are disabled by default and only incur fees when used.
- Extended service fees:** incurred by use of value-added features provided jointly by LVB and other Tencent Cloud services. Each Tencent Cloud service will be charged by its respective billing rule.

Basic Service Fees

Billable Item	Description	Payment Mode
LVB traffic (default)	If the billing mode is daily bill-by-traffic , the LVB fees will be billed by the consumed traffic .	Daily postpaid
LVB bandwidth	If the billing mode is daily bill-by-bandwidth , the LVB	Daily postpaid

peak

fees will be **billed by the peak bandwidth.****Note :**

You can change the billing mode as instructed in [Changing the Billing Method](#).

Value-added Service Fees

Billable Item		Description	Payment Mode
LVB transcoding	LVB transcoding	<ul style="list-style-type: none"> It can be used in the standard transcoding scenarios of live streaming. If the watermark or On-Cloud MixTranscoding feature is enabled, standard transcoding fees will be incurred, and the billable resolution will be the resolution of the output live stream. The service fees incurred by transcoding are billed by the transcoding duration. 	Daily postpaid
	Top speed codec transcoding	<ul style="list-style-type: none"> It can be used in the top speed codec transcoding scenarios of live streaming. If the watermark or On-Cloud MixTranscoding feature is enabled, standard transcoding fees will be incurred, and the billable resolution will be the resolution of the output live stream. The service fees incurred by transcoding are billed by the transcoding duration. 	Daily postpaid
Global acceleration		<ul style="list-style-type: none"> Connecting users and global acceleration origin server generates downstream traffic and bandwidth. Two billing options are available: bill-by traffic and bill-by-bandwidth. 	Pay-as-you-go daily
LVB recording		<ul style="list-style-type: none"> During LVB recording, a recording file is generated based on a recording template and is stored into VOD. The services fees incurred by LVB recording are billed by the peak number of concurrent LVB recording channels. 	Monthly postpaid
LVB screenshotting		<ul style="list-style-type: none"> During LVB screenshotting, screenshots of a live stream are captured at scheduled time points 	Monthly postpaid

	<p>according to a template and are stored into COS.</p> <ul style="list-style-type: none"> The service fees incurred by screenshotting are billed by the number of screenshots. The first 1,000 screenshots in every month are free of charge. 	
<p>Screenshotting and porn detection</p>	<p>The screenshotting and porn detection features will respectively incur fees.</p> <ul style="list-style-type: none"> The service fees incurred by porn detection are billed by the number of pornographic screenshots detected. The first 1,000 screenshots in every month are free of charge. The service fees incurred by screenshotting are billed by the number of screenshots. The first 1,000 screenshots in every month are free of charge. 	<p>Monthly postpaid</p>

Extended Service Fees

Billable Item	Description	Payment Mode
Recording storage	<p>Recording files generated by LVB recording need to be stored into VOD, and the incurred service fees are billed by the actual storage duration and data volume. You need to pay for the additional VOD storage fees.</p>	<p>contact sales</p>
Screenshot storage	<p>Screenshot files generated by LVB screenshotting and porn detection need to be stored into COS, and the incurred service fees are billed by the actual storage duration and data volume. You need to pay for the additional COS storage fees.</p>	<p>COS - pay-as-you-go</p>

Billing Details

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Traffic and Bandwidth

LVB is billed according to the downstream traffic/bandwidth generated during video streams.

LVB provides two billing modes: **bill-by-traffic** and **bill-by-bandwidth**, both of which are daily pay-as-you-go. You can choose the billing mode that best suits your needs. The default mode for new users is bill-by-traffic.

Bill-by-Traffic

LVB bill-by-traffic utilizes tiered pricing with a daily billing cycle. See the table below for rates:

Traffic Tier	Price (USD/GB/Day)
0-500 GB	0.0459
500 GB (inclusive)-2 TB	0.0441
2 TB (inclusive)-50 TB	0.0406
50 TB (inclusive)-100 TB	0.0335
≥ 100 TB	0.0282

The conversion scale for traffic/bandwidth is 1000; for example, 1 TB = 1,000 GB.

Billing description:

- Billable item: downstream traffic generated by LVB video streams in Mainland China.
- Billing mode: pay-as-you-go.
- Billing cycle: daily billing cycle. Traffic fees for the day will be deducted at 10 AM the next day. See the billing statement for details.
- Billing rules: fees are calculated by multiplying the accumulated traffic on a calendar day by the unit price in the corresponding tier.
- Calculation formula:
 - Consumed traffic = LVB bitrate / 8 * duration * average number of viewers.

- Traffic fees = consumed traffic * unit price per GB in the tier corresponding to the accumulated downstream traffic on the day.

Billing example:

- Suppose a LVB session lasts for two hours at a bitrate of 1 Mbps (which is the sum of audio bitrate and video bitrate; if you enable transcoding and set a specific bitrate, the value set is only the video bitrate, and you need to add the audio bitrate when calculating the traffic) and has 100 viewers, the traffic consumed will approximately be:
 $1 \text{ (Mbps)} / 8 * 7200 \text{ (s)} * 100 \text{ (viewers)} = 90,000 \text{ (MB)} = 90 \text{ GB}$.
- Suppose this LVB session was held on January 1, 2019, the LVB traffic fees you need to pay on January 2 are as follows:
 $\text{Daily traffic fees} = 0.0459 \text{ (USD/GB)} * 90 \text{ (GB)} = 4.131 \text{ USD}$.

Bill-by-Bandwidth

LVB bill-by-bandwidth utilizes tiered pricing billed by the daily peak bandwidth with a daily billing cycle. See the table below for rates:

Bandwidth Tier	Price (USD/Mbps/Day)
0-500 Mbps	0.1129
500 Mbps (inclusive)-5 Gbps	0.1094
5 Gbps (inclusive)-20 Gbps	0.1041
$\geq 20 \text{ Gbps}$	0.1024

The conversion scale for traffic/bandwidth is 1000; for example, 1 TB = 1,000 GB.

Billing description:

- Billable item: downstream bandwidth generated by LVB video streams in Mainland China.
- Billing mode: pay-as-you-go.
- Billing cycle: daily billing cycle. Bandwidth fees for the day will be deducted at 10 AM the next day. Please see the billing statement for details.
- Billing rules: fees are calculated by multiplying the peak bandwidth on a calendar day by the unit price in the corresponding tier.

Billing example:

- Suppose a LVB session lasts for one hour at a bitrate of 500 Kbps (which is the sum of audio bitrate and video bitrate; if you enable transcoding and set a specific bitrate, the value set is only the video bitrate, and you need to add the audio bitrate when calculating the bandwidth) and has 100 viewers, the bandwidth consumed will approximately be:
 $500 \text{ (Kbps)} * 100 = 50000 \text{ (Kbps)} = 50 \text{ Mbps}$.
- Suppose this LVB session was held on January 1, 2019, the LVB bandwidth fees you need to pay on January 2 are as follows:
 $\text{Daily bandwidth fees} = 0.1129 \text{ (USD/Mbps/Day)} * 50 \text{ (Mbps)} = 5.645 \text{ USD}$.

If you have a large-scale live streaming business and the consumption of Tencent Cloud resources has exceeded or is expected to exceed 10,000 USD, a daily billing mode may not meet your needs. Please contact the Tencent Cloud sales team or [submit a ticket](#) to discuss your options.

Global Acceleration

The global traffic and bandwidth statistics in LVB record the downstream traffic and bandwidth generated by connecting users and global acceleration origin servers. LVB provides two billing modes: bill-by-traffic and bill-by-bandwidth, both of which are daily pay-as-you-go. The default mode for new users is bill-by-traffic.

Global bill-by-traffic

Global LVB bill-by-traffic utilizes tiered pricing with a daily billing cycle. See the table below for rates:

Traffic Tier	Price (USD/GB/Day)
0-500 GB	0.0794
500 GB (inclusive)-2 TB	0.0759
2 TB (inclusive)-50 TB	0.0724
50 TB (inclusive)-100 TB	0.0671
$\geq 100 \text{ TB}$	0.06

The conversion scale for traffic/bandwidth is 1000; for example, 1 TB = 1,000 GB.

Billing description:

- Billable item: downstream traffic generated by LVB video streams outside Mainland China.
- Billing mode: pay-as-you-go.
- Billing cycle: daily billing cycle. Traffic fees for the day will be deducted at 10 AM the next day. See the billing statement for details.
- Billing rules: fees are calculated by multiplying the accumulated traffic on a calendar day by the unit price in the corresponding tier.

Billing example:

Suppose you held a global LVB session on January 1, 2019 and generated 1 TB of downstream traffic, the LVB traffic fees you need to pay on January 2, 2019 are as follows:

Daily traffic fees = 0.759 (USD/GB) * 1000 (GB) = 75.9 USD.

Global bill-by-bandwidth

Global LVB bill-by-bandwidth utilizes tiered pricing billed by the daily peak bandwidth with a daily billing cycle. See the table below for rates:

Bandwidth Tier	Price (USD/Mbps/Day)
0-500 Mbps	0.2294
500 Mbps (inclusive)-5 Gbps	0.2118
≥ 5 Gbps	0.1941

Billing description:

- Billable item: downstream bandwidth generated by LVB video streams outside Mainland China.
- Billing mode: pay-as-you-go.
- Billing cycle: daily billing cycle. Bandwidth fees for the day will be deducted at 10 AM the next day. Please see the billing statement for details.
- Billing rules: fees are calculated by multiplying the peak bandwidth on a calendar day by the unit price in the corresponding tier.

Billing example:

Suppose you held a global LVB session on January 1, 2019 and generated 600 Mbps of downstream

bandwidth, the LVB bandwidth fees you need to pay on January 2 are as follows:

Daily bandwidth fees = 0.2118 (USD/Mbps) * 600 (Mbps) = 127.08 USD.

LVB Transcoding

LVB provides standard transcoding and top speed codec transcoding services which are billed according to the encoding method used, live stream resolution (i.e., live stream video image size), and transcoding duration. The transcoding feature is disabled by default and can be enabled via the LVB Console or TencentCloud API if needed.

If you use the watermarking or stream mixing feature, transcoding fees will also be incurred, and the resolution will be the same as the resolution of the watermarked live stream. The prices of standard transcoding and top speed codec transcoding are as follows:

Standard transcoding

Codec	Recommended Bitrate (Kbps)	Resolution	Price (USD/Minute)	Notes (the greater of the absolute values is defined as the width)
H.264	500	480p	0.0028	Width ≤ 640 and height ≤ 480
	1000	720p	0.0057	Width ≤ 1280 and height ≤ 720
	2000	1080p	0.0111	Width ≤ 1920 and height ≤ 1080
		2K	0.024	Width ≤ 2560 and height ≤ 1440
	4000	4K	0.0491	Width > 2560 or height > 1440
H.265	500	480p	0.0141	Width ≤ 640 and height ≤ 480
	1000	720p	0.0275	Width ≤ 1280 and height ≤ 720
	2000	1080p	0.0549	Width ≤ 1920 and height ≤ 1080
		2K	0.1183	Width ≤ 2560 and height ≤ 1440
	4000	4K	0.2366	Width > 2560 or height > 1440

- For example, if the width is 1280 and the height is 480, the video will be recorded as 720p. The greater value is always taken to be the width.

- Transcoding fees = price * transcoding duration. If no transcoding service is used, no fees will be incurred.

Billing description:

- Billable item: duration of LVB transcoding (or the duration of stream mix or the watermarked live stream if the stream mix or watermark feature is enabled).
- Billing mode: pay-as-you-go.
- Billing cycle: daily billing cycle. The fees for the day will be deducted at 10 AM the next day. For users on a monthly billing cycle, this month's transcoding bill will be generated between the 1st and 5th day of the next month.
- Billing rules: fees are calculated by multiplying the transcoding duration of different codecs and resolutions on a calendar day by the corresponding unit price.

Billing example:

Suppose you use the LVB transcoding and watermarking service on January 1, 2019, where live stream A is transcoded to `H.264_720P` for one hour and live stream B is watermarked at 480p for 30 minutes, the LVB transcoding fees you need to pay on January 2, 2019 are as follows:

Daily LVB transcoding fees = 0.0057 (USD/minute) * 60 (minutes) + 0.0028 (USD/minute) * 30 (minutes) = 0.426 USD.

Top speed codec transcoding

Codec	Resolution	Price (USD/Minute)
H.264	480p	0.0116
	720p	0.0222
	1080p	0.0443
	2K	0.0886
	4K	0.1772
H.265	480p	0.0349
	720p	0.0665
	1080p	0.1329
	2K	0.2659
	4K	0.5317

- Transcoding fees = price * transcoding duration.

Billing description:

- Billable item: duration of live stream transcoded to top speed codec.
- Billing mode: pay-as-you-go.
- Billing cycle: daily billing cycle. The fees for a day will be deducted at 10 AM the next day. For users on a monthly billing cycle, this month's transcoding bill will be generated between the 1st and 5th day of the next month.
- Billing rules: fees are calculated by multiplying the top speed codec transcoding duration on a calendar day based on the top speed codec resolution by the corresponding unit price.

Billing example:

Suppose you use the top speed codec transcoding service on January 1, 2019, where live stream A is transcoded to top speed codec `H264_720P` for one hour and live stream B is transcoded to top speed codec `H264_480P` for 30 minutes, the LVB top speed codec transcoding fees you need to pay on January 2, 2019 are as follows:

Daily LVB top speed codec transcoding fees = 0.0222 (USD/minute) * 60 (minutes) + 0.0116 (USD/minute) * 30 (minutes) = 1.68 USD.

If you have a large-scale live streaming business and the daily billing mode cannot meet your needs, please contact the Tencent Cloud sales team or [submit a ticket](#) to discuss your options.

LVB Recording

LVB can record and store live streams in VOD, which will incur VOD fees. The recording feature is disabled by default and can be enabled in the console or through TencentCloud API. This is a paid feature and fees are calculated based on the peak number of concurrent LVB recording channels in the current month. Detailed prices are as follows:

Billing Type	Price (USD/Channel/Month)
Peak number of recording channels	5.2941

Billing description:

- Billable item: number of LVB recording channels.
- Billing mode: pay-as-you-go.
- Billing cycle: monthly billing cycle. The current month's bill will be generated between the 1st and 5th day of the next month. See the billing statement for details.
- Billing rules: fees are calculated by multiplying the peak number of concurrent LVB recording channels in a calendar month by the unit price. One recording file is counted as one channel of recording stream. For example, if MP4 and HLS files are recorded for the same stream ID, they will be counted as two channels of recording streams.

Billing example:

A recording template is configured for domain names A and B in the LVB Console with **1** recording file format for the former and **2** formats for the latter. Domain name A has 11 LVB pushes on January 12, 2020 and has 10 pushes on other days. Domain name B has 1 LVB push on January 24, 2020.

- The number of peak recording channels on January 12, 2020 is **11**. The calculation formula is: 11 channels for domain name A * 1 format + 0 channels for domain name B * 2 formats = 11 channels.
- The number of peak recording channels on January 24, 2020 is **12**. The calculation formula is: 10 channels for domain name A * 1 format + 1 channel for domain name B * 2 formats = 12 channels.
- The maximum number of concurrent LVB push channels for this month is 12, and the LVB recording fees you need to pay for January 2020 are as follows:
LVB recording fees for January = 5.2941 (USD/channel/month) * 12 channels = 63.5292 USD.

The recorded video files are stored in the [VOD Console](#) by default. After enabling the recording feature, please make sure that your VOD service is functioning; if it has not been activated or has been suspended due to account arrears, LVB recording will not be available, no recording files will be generated, and no recording fees will be incurred.

LVB Screencapturing

LVB can take screenshots of live streams. The screencapturing feature is disabled by default and can be enabled in the console or through TencentCloud API. The generated screenshots are stored in COS and will incur COS storage fees. For more information, please see [COS Pricing](#). The first 1,000 screenshots are offered for free every month. Any additional screenshots taken will incur fees. The

bill will be calculated according to the total number of screenshots taken for the month. See the following table for rates:

Screenshots	Price (USD/Thousand Screenshots)	Notes
≤ 1000	0 USD	First 1,000 screenshots each month are free
> 1000	0.0176 USD	The total number of screenshots will be rounded up to the nearest 1,000

Billing description:

- Billable item: number of LVB screenshots.
- Billing mode: pay-as-you-go.
- Billing cycle: monthly billing cycle. The current month's bill will be generated between the 1st and 5th day of the next month. See the billing statement for details.
- Billing rules: fees are calculated by multiplying the total number of screenshots taken in a calendar month by the unit price.

Billing example:

Suppose you use the LVB screencapturing service from January 1 to February 1, 2019, and a total of 168,000 screenshots are taken in the month, the LVB screencapturing fees you need to pay on February 2, 2019 are as follows:

LVB screencapturing fees for January = 0.176 (USD/thousand screenshots) * (168 - 1) thousand screenshots = 2.9392 USD.

Intelligent Porn Detection

LVB can intelligently detect pornographic information in live streams. The porn detection feature is disabled by default and can be enabled in the console. Use of this feature will incur porn detection fees and screencapturing fees. The first 1,000 porn detection screenshots are offered for free every month. Any additional screenshots taken will incur fees. The bill will be calculated according to the total number of porn detection screenshots taken for the month. See the following table for rates:

Screenshots	Price (USD/Thousand Screenshots)	Notes
≤ 1000	0 USD	First 1,000 porn detection screenshots each month are free

> 1000	0.2294 USD	The total number of screenshots will be rounded up to the nearest 1,000
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This pricing document is for reference only. See your bill for the actual price.

Purchase Process

Last updated : 2019-05-08 11:23:59

Live Video Broadcasting (LVB) is a pay-as-you-go service, and ready to use in a few steps, simply register a Tencent Cloud account and you can sign up for LVB service.

Create a Tencent Cloud account

If you already have a Tencent Cloud account, skip this step.

If you do not have one, please follow [Sign up for Tencent Cloud](#) to create your Tencent Cloud account.

You may register your email address as your Tencent Cloud account.

Identity Verification

If you have already completed identity verification, skip this step.

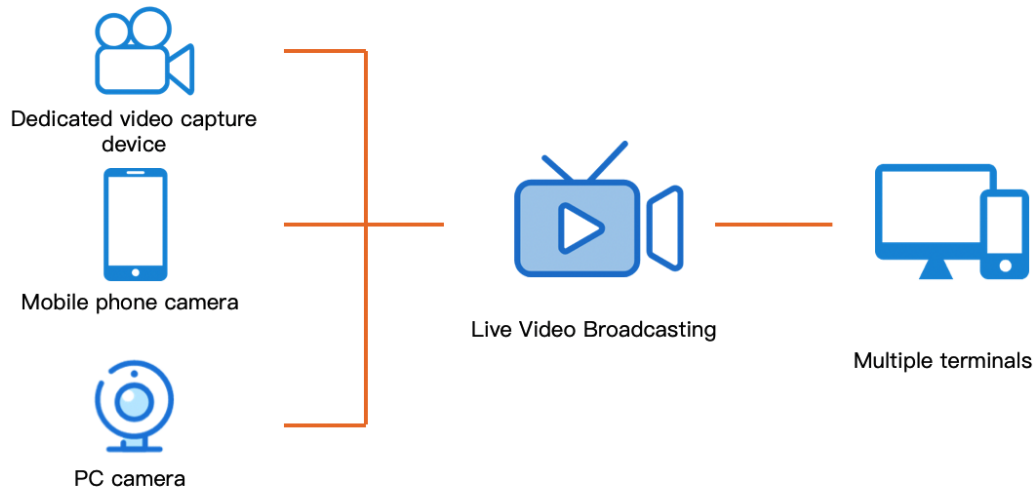
Otherwise, please follow [Identity Verification Guide](#) to verify your identity..

After your personal or organizational identity is verified, you can activate the LVB service.

Activate LVB

Go to the [LVB console](#) page, select [I agree to the Tencent Cloud Service Agreement](#) and click **Activate** to activate the LVB service for use.

Apply for Tencent Cloud Live Video Service



Tencent Cloud Live Video Service

Tencent Cloud LVB provides professional and stable live streaming, transcoding, distribution and playback services that fully meet the requirements for ultra-low latency, ultra-high image quality and ultra-high performance to sustain massive volumes of concurrent requests. Combined with Tencent Cloud's live streaming and playback SDK, it provides developers with an end-to-end one-stop audio and video broadcasting solution.

[Apply](#)

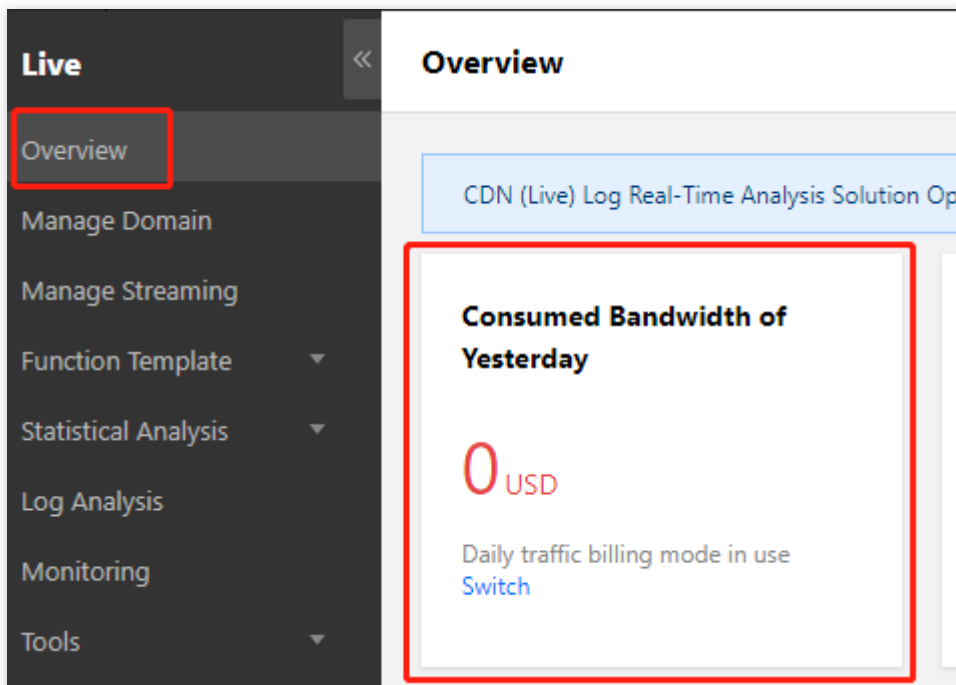
Billing Method Change

Last updated : 2020-05-06 17:23:56

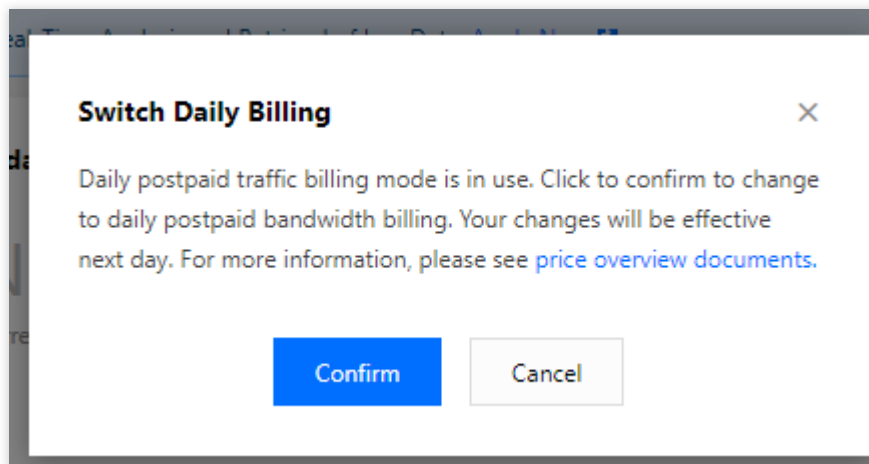
- If you are a key account, you can contact your Tencent Cloud rep for assistance in changing your billing mode.
- If you have any questions about the billing mode during your use, you can choose it again. The switch between daily postpaid traffic billing and daily postpaid bandwidth billing will take effect on the next day, the change from daily billing to monthly billing will take effect on the next day after approval, and the change from monthly billing to daily billing will take effect in the next month after approval.

How to Change

1. Log in to the [LVB Console](#), click **Overview** on the left sidebar, and the current billing mode is displayed in the top left on the overview page as shown below. If you need to switch between daily postpaid traffic billing and daily postpaid bandwidth billing, click **Switch**.



2. To change from daily postpaid traffic billing to daily postpaid bandwidth billing, click **OK**.



- After the billing mode is switched to daily postpaid bandwidth billing, LVB traffic packages will not be available for payment deduction. If you want to use traffic packages, you need to switch back to daily postpaid traffic billing.
- If you are currently using the monthly billing mode or you want to switch to the monthly billing mode, please contact your Tencent Cloud rep for assistance.

Notes for Arrears Processing

Last updated : 2020-09-18 14:30:47

Arrears Description

- A daily consumption bill will be generated for daily billable items of LVB in the morning next day after use, while a monthly consumption bill will be generated for monthly billable items on the 1st day of the next month after use.
- When your Tencent Cloud account falls into arrears due to insufficient account balance, you will receive account arrears reminders. You can top up your account within 24 hours. If your account is topped up to a positive balance within 24 hours, the LVB service will run normally; otherwise, it will be suspended.
- After your account falls into arrears, LVB will not immediately terminate ongoing live streams and PGM outputs, which will continue to run and incur fees normally.

Service Suspension Description

- For accounts that involve arrears, non-compliant contents, or noncompliance with the Tencent Cloud service agreement, the LVB team has the right to stop the service and will automatically repossess LVB resources and clear LVB-related data and records under the accounts after **60 days**.
- After the service is suspended, the LVB Console and APIs cannot be used, VOD files generated by LVB recording will become inaccessible, and the LVB screenshots stored in COS will also be processed according to the COS [arrears policy](#).
- If the LVB service is suspended for Tencent Cloud accounts as they involve non-compliant contents or noncompliance with the Tencent Cloud service agreement, it cannot be resumed.

Repossession Description

- For accounts that have been suspended for over **60 days**, Tencent Cloud LVB will automatically repossess LVB resources and permanently clear LVB-related data and records under the accounts, such as configurations, service logs, terminal authorizations, and purchase records.
- If you no longer intend to use the LVB service and wish to deactivate it and clear your LVB account data, please contact your Tencent Cloud rep or submit a [ticket](#) for assistance.

Billing FAQs

Last updated : 2020-10-14 11:27:16

LVB Billing

What are the billable items in LVB? How can I know what fees I need to pay?

The billable items of LVB include basic and value-added billable items.

- Basic fees: traffic/bandwidth fees, i.e., the fees for downstream traffic/bandwidth generated by connecting users to acceleration origin servers; in other words, traffic/bandwidth fees will be incurred as long as your live streaming content is watched.

Note :

You can choose bill-by-traffic or bill-by-bandwidth. For details prices, please see [Traffic and Bandwidth](#). For more information on how to switch the billing method, please see [Billing Method Change](#).

- Value-added service fees: fees of transcoding, recording, screencapturing, and porn detection. These four features are disabled by default. If they are enabled and used, fees will be incurred. For more information on prices, please see [Billing Details](#).

How can I know whether my account is in arrears?

You can log in to the [LVB Console](#) and click **Fees** at the top right to enter the fees overview page. If your available balance is below \$0, your account is in arrears. To continue using LVB and other services, you need to top up your account in time.

Is upstream push charged?

No. Traffic fees are charged only for downstream push.

When will value-added services be charged?

If you enabled value-added services such as recording, watermark, screencapturing and porn detection and have bound them with the push domain name. Such services will be billed once the push starts. For value-added services such as transcoding which are bound with the domain name, the billing will start when the pull begins. After you created a transcoding template and bound it with the domain name, no transcoding fee will be incurred if you don't start pulling. On-cloud stream mixing will be billed once a stream mixing task starts. When you enabled LVB watermark or on-cloud

stream mixing feature, standard transcoding fees may be incurred, which is based on the resolutions of output live streams.

Transcoding Billing

How is LVB transcoding billed? How do I estimate the fees?

LVB transcoding is billed on the basis of the actually used codec, transcoding resolution, and transcoding duration. As stream mixing and watermarking are processed by the transcoding module, transcoding fees will also incur. For more information, please see [LVB Transcoding](#).

Transcoding will not be charged on an aggregate basis if the same live stream with the same bitrate is watched by multiple viewers.

Why is a transcoding bill generated even though I didn't use LVB transcoding?

LVB transcoding includes LVB real-time transcoding, on-cloud stream mix, and watermarking. If you use the other two features, transcoding fees will also be incurred.

Does LVB stream mix always incur transcoding fees?

Yes. Transcoding fees will be charged based on the live stream output after stream mix. As transcoding resources will be consumed even if there is no playback after a stream mix task succeeds, transcoding fees for stream mix will be charged by the stream mix duration, which is different from the billing by playback duration for general transcoding.

Recording Billing

How is LVB recording billed?

LVB recording is billed by the peak number of concurrent recording channels in the current month, and the total number of recording channels in a statistical period is the concurrent channel peak. A single live stream recorded in one file format is counted as one recording channel. If you record in two formats (MP4 and HLS), they will be counted as two recording channels.

How is the LVB recording channel peak calculated?

When one live stream (one stream ID) is recorded in one file format, it will be counted as one LVB recording channel. The number of current recording channels is queried once every 5 minutes, and the maximum value of sample points in the current month will be used as the monthly recording channel peak for billing.

Sample:

Stream ID	Recording File Format	Current Monty (Day 01-30)							
		01	02	03	...	28	29	30	
A	HLS				No recording				
	MP4	Yellow	Yellow	Yellow		Yellow	Yellow	Yellow	
	FLV	Yellow	Yellow	Yellow					
	AAC	Yellow	Yellow	Yellow		Yellow	Yellow	Yellow	
B	HLS		Green	Green			Green		
	MP4	Green	Green			Green	Green		
	FLV		Green			Green		Green	
	AAC		Green			Green			
C	HLS	Blue		Blue			Blue		
	MP4			Blue			Blue	Blue	Blue
	FLV						Blue		
	AAC								Blue
Recording channels		5	7	6			11	6	5
Recording channel peak		11							

Note :

- Yellow: recording task under stream ID **A**.
- Green: recording task under stream ID **B**.
- Blue: recording task under stream ID **C**.