

StreamPackage

Console Guide

Product Documentation



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Console Guide

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Overview

StreamPackage is a high-quality video packaging and origin platform. It offers professional, stable, secure, and easy-to-use video packaging and delivery services globally and helps you enhance origin resilience. You can use StreamPackage to securely and reliably distribute video streams at a large scale.

StreamPackage manages tasks at the channel level. It packages compressed and encoded audio and video tracks into certain formats for distribution.

Console Overview

The StreamPackage console provides a rich set of easy-to-use and flexible features. It manages tasks at the channel level and functions through four main sections: channel, input, endpoint, and CDN.

StreamPackage

Channel Management

Channel Management

Create Channel

Delete

<input type="checkbox"/> Name	Input Protocol	ID	Input URL
<input type="checkbox"/> aaa_jp	HLS	1P1H2H3E30C0C04	http://10.144000.jp-mumbai-mediapack http://10.144000.jp-mumbai-mediapack
<input type="checkbox"/> b4c0p	HLS	1P1H2H3E30C0C04	http://10.144000.jp-mumbai-mediapack http://10.144000.jp-mumbai-mediapack
<input type="checkbox"/> c1234	DASH	1P1H2H3E30C0C04	http://10.144000.jp-mumbai-mediapack http://10.144000.jp-mumbai-mediapack
<input type="checkbox"/> d5678	HLS	1P1H2H3E30C0C04	http://10.144000.jp-mumbai-mediapack http://10.144000.jp-mumbai-mediapack
<input type="checkbox"/> e9012	DASH	1P1H2H3E30C0C04	http://10.144000.jp-mumbai-mediapack http://10.144000.jp-mumbai-mediapack
<input type="checkbox"/> f3456	DASH	1P1H2H3E30C0C04	http://10.144000.jp-mumbai-mediapack http://10.144000.jp-mumbai-mediapack
<input type="checkbox"/> g7890	HLS	1P1H2H3E30C0C04	http://10.144000.jp-mumbai-mediapack http://10.144000.jp-mumbai-mediapack
<input type="checkbox"/> h1234	HLS	1P1H2H3E30C0C04	http://10.144000.jp-mumbai-mediapack http://10.144000.jp-mumbai-mediapack

Total items: 18

Prerequisites

You have a domain for playing videos from CDNs (if you want to use Tencent Cloud's live streaming CDN for content distribution).

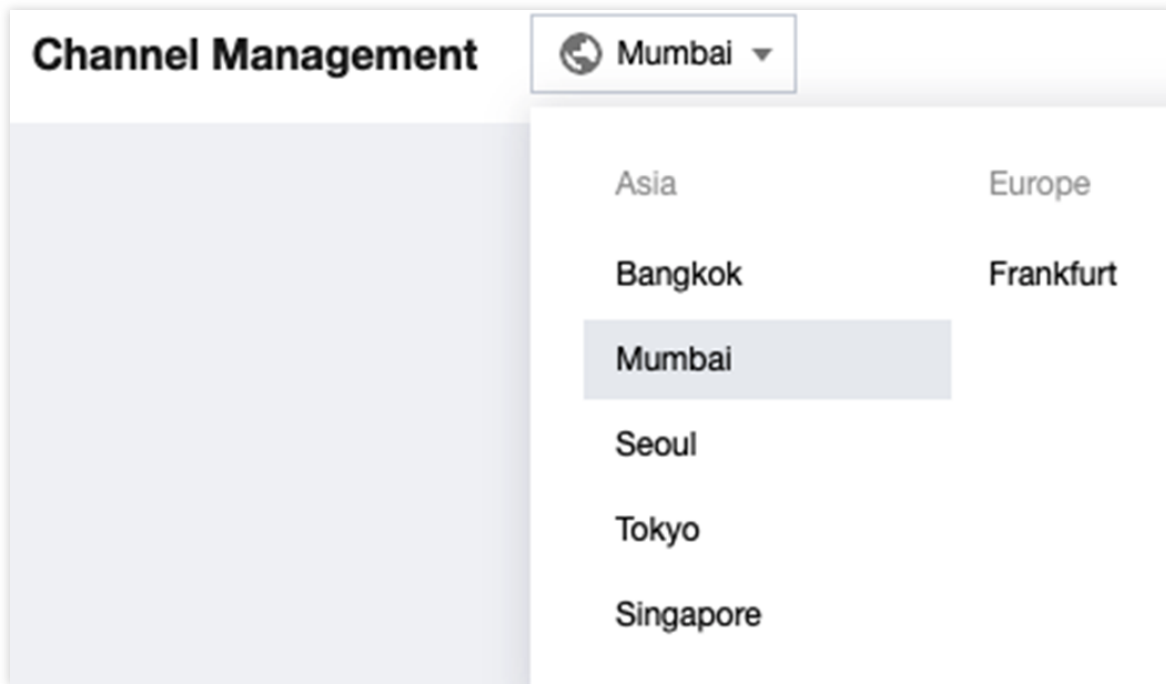
You have activated [CSS](#).

You have logged in to the [StreamPackage console](#).

Directions

1. Select an AZ

Currently, StreamPackage services are available in Mumbai (India), Bangkok (Thailand), Seoul (South Korea), Tokyo (Japan), Frankfurt (Germany), and Singapore. If you want to deploy your business in other regions, please [contact us](#).



2. Create a channel

A channel holds basic information about inputs and outputs. You can configure a channel to receive live streams that use a specific protocol. You can also create endpoints to generate content to be distributed.

1. Click **Create Channel**.
2. Enter a channel name and select an input protocol (HLS and DASH are supported).

The image shows a 'Create Channel' dialog box. It has a title bar with the text 'Create Channel' and a close button (X). The dialog contains several input fields: 'Name' with the value 'test', 'Input Protocol' with a dropdown menu showing 'HLS', and an 'HLS Setting' section with two fields: 'Max Segment Duration (sec)' with the value '15' and 'Max Playlist Duration (sec)' with the value '600'. Each of these four fields has a green checkmark icon to its right, indicating they are valid. At the bottom of the dialog are two buttons: 'Create' (in blue) and 'Cancel' (in light grey).

3. Complete other HLS/DASH settings.

Max Segment Duration indicates the maximum duration of HLS TS segments or DASH M4S segments pushed to this channel. The default is 15 seconds.

Max Playlist Duration indicates the maximum total duration of the HLS M3U8 or DASH MPD playlist pushed to this channel. The default is 600 seconds.

Note

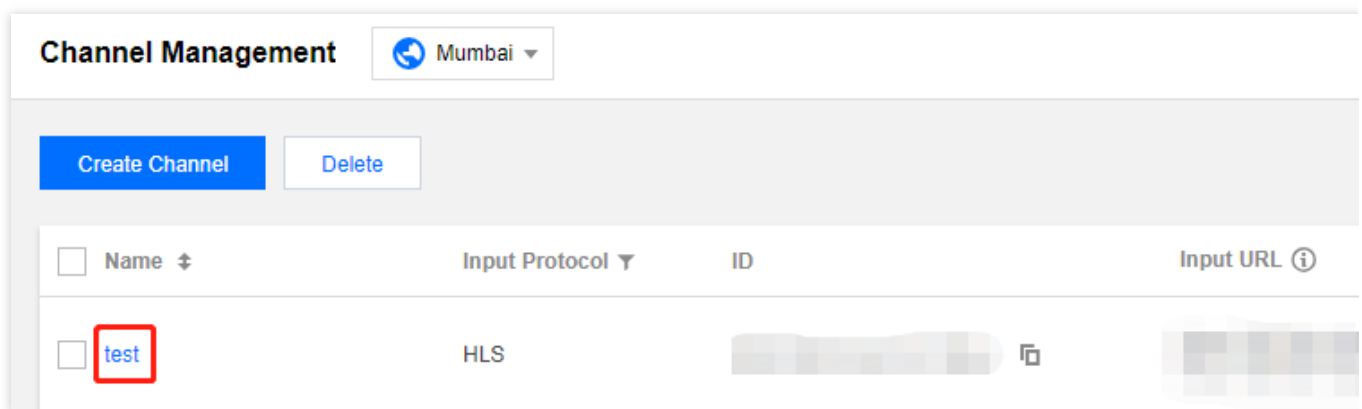
If you are sending two streams, one primary stream and one backup stream, to the channel for failover, we recommend you set **Max Segment Duration** slightly longer than actually needed.

4. Click **Create**.

3. View channel information

Viewing channel information

After the channel is created, you will be directed to the channel details page (you can also go to the details page by clicking the channel name or **Info** on the right). This page displays the channel's name, ID (automatically generated), input protocol, and other settings. StreamPackage will generate two inputs of the specified protocol for the channel.







Viewing inputs

An input is the basic unit of the content StreamPackage receives. After a channel is created, StreamPackage will automatically generate two inputs as well as two input URLs for the channel. You can send streams to the URLs.

← test

Information **Input** Endpoints CDN

Item	Input Protocol	Input Url	Authenticat
input1	HLS	 	OFF
input2	HLS	 	OFF
Total items: 2			


You can enable authentication for an input: Click **Authentication** in the **Operation** column. StreamPackage will generate a username and a password for HTTP authentication. Click **Rotate credentials** to complete the configuration.

input1 authentication

×

Input Authentication ☒

Username

Password 

Rotate credentials

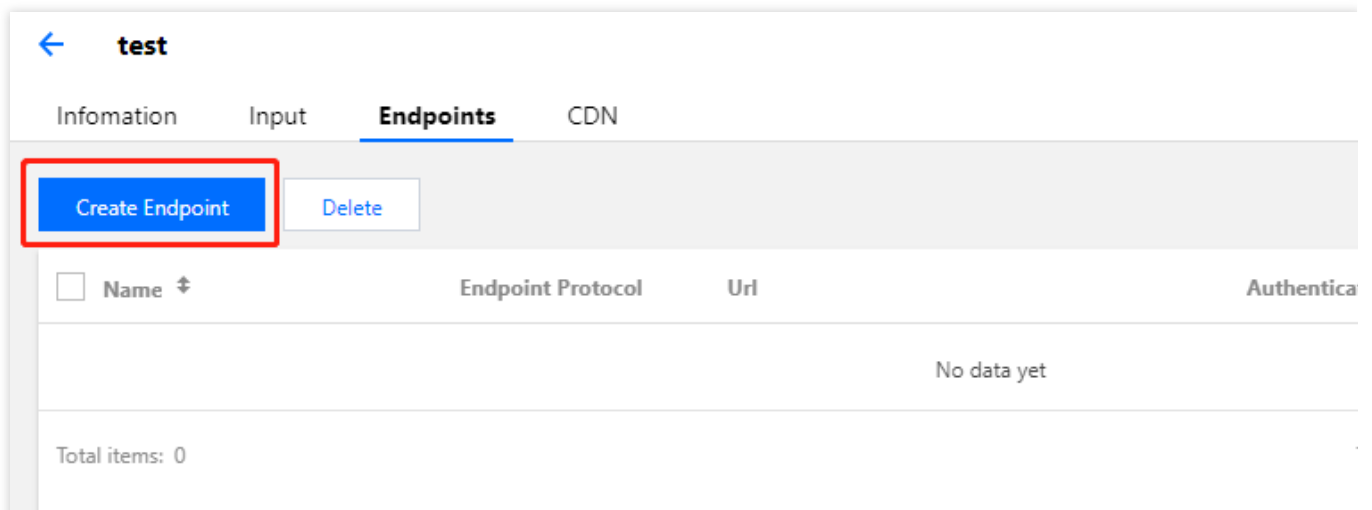
Note

Once you rotate credentials, the existing credentials of the channel will become invalid.

Creating an endpoint

You can create endpoints for a channel so that streams can be pulled from the channel.

1. Click **Create Endpoint**.



2. Enter an endpoint name. The endpoint type is the same as the channel's input type by default. If the input type is HLS, you can also select CMAF as the endpoint type. This means StreamPackage can package HLS streams into CMAF streams (DASH).

The screenshot shows the 'Create Endpoint' dialog box. It has a title bar with 'Create Endpoint' and a close button. The form contains the following fields:

- Name**: A text input field with the placeholder text 'Please enter the endpoint name.'
- Type**: A dropdown menu currently showing 'HLS'. The dropdown is open, showing two options: 'HLS' (highlighted in blue) and 'CMAF'.
- Manifest Name**: A text input field with an information icon (i) to its right.
- IP Restriction**: A toggle switch, currently turned off.
- AuthKey**: A toggle switch, currently turned off.
- Time-shifted Viewing**: A toggle switch with an information icon (i) to its right, currently turned off.

At the bottom of the dialog are two buttons: 'Create' (blue) and 'Cancel' (white).

If you want to modify the Manifest Name, please enter the name in "Manifest Name", the default value is main.

Create Endpoint

Name

Please enter the endpoint name.

Type

HLS

✓

Manifest Name ⓘ

main

.m3u8

IP Restriction

☐

AuthKey

☐

Time-shifted Viewing ⓘ

☐

Create

Cancel

Note

HLS repackaging into CMAF (DASH format) does not currently support DRM inputs. If the input HLS m3u8 contains SCTE-35 tags, these SCTE-35 tags will not appear in the repackaged CMAF manifest.

3. You can also enable IP allowlist/blocklist and AuthKey if necessary.

IP allowlist/blocklist: Allow only specific IP address ranges to push or disallow specific IP address ranges to push.

AuthKey: Perform authentication using the HTTP header field X-TENCENT-PACKAGE.

Create Endpoint

Name

Type

Manifest Name ⓘ

IP Restriction

☒ IP Allowlist☐ IP Blocklist

Please add one or more IPs (separated by semicolons) to endpoint allowlist, such as "192.168.0.1/24" or "192.168.0.1/24;192.168.0.2/24".

AuthKey



Time-shifted Viewing ⓘ



4. If you need the timeshift feature, you can enable the "Time-shifted Viewing" to activate it.

Create Endpoint

Name	<input type="text" value="demo_teimshift"/>	
Type	HLS	
Manifest Name <small>(i)</small>	<input type="text" value="test"/>	.m3u8
IP Restriction	<input type="checkbox"/>	
AuthKey	<input type="checkbox"/>	
Time-shifted Viewing <small>(i)</small>	<input checked="" type="checkbox"/>	
Startover Windows <small>(i)</small>	<input type="text" value="1 day"/>	
<div><button>Create</button><button>Cancel</button></div>		

Startover Windows : Set how long StreamPackage will support time-shifted viewing for the content. Default value is 1 day, and 3days, 7 days, 15 days and 30 days are also supported.

Once timeshift is enabled, live segments will be saved in the cloud, and you can watch them with timeshift by adding specific parameters to the Endpoint URL. The parameters are as follows:

timeshift=1, Indicates that you want to watch TimeShift stream.

start=xxx, indicating the start time of the timeshift. It supports either the ISO 8601 dates format or the POSIX (or Epoch) time format.

end=xxx, indicating the end time of the timeshift. It supports either the ISO 8601 dates format or the POSIX (or Epoch) time format.

Please note:

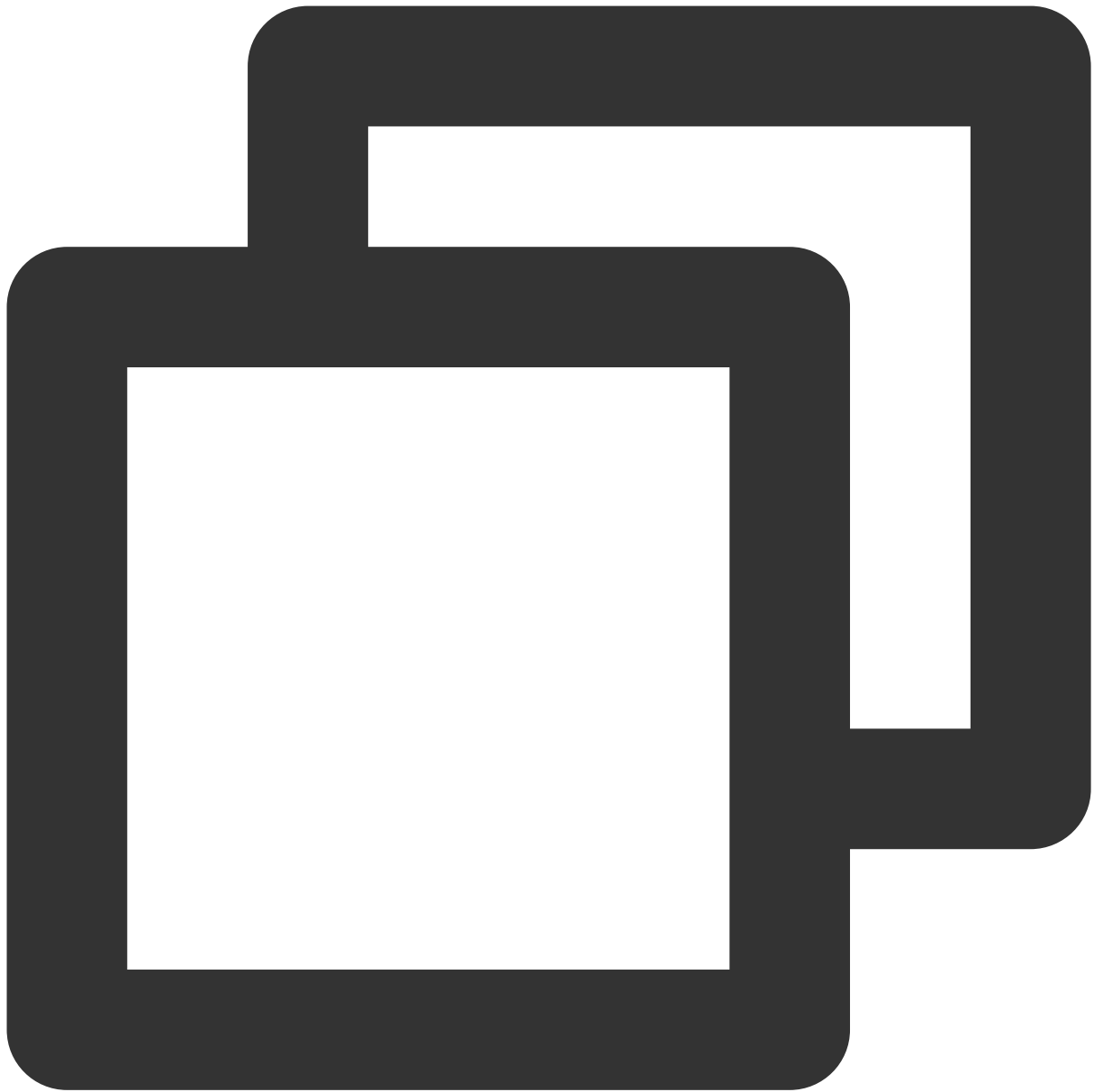
If both start and end are specified, end must be greater than start, otherwise a 400 error will be returned.

The start time must be within the Startover Windows range, otherwise a 400 error will be returned.

Only a maximum of 24 hours of timeshift content can be returned. This means that the time difference between end and start cannot exceed 24 hours, otherwise a 400 error will be returned.

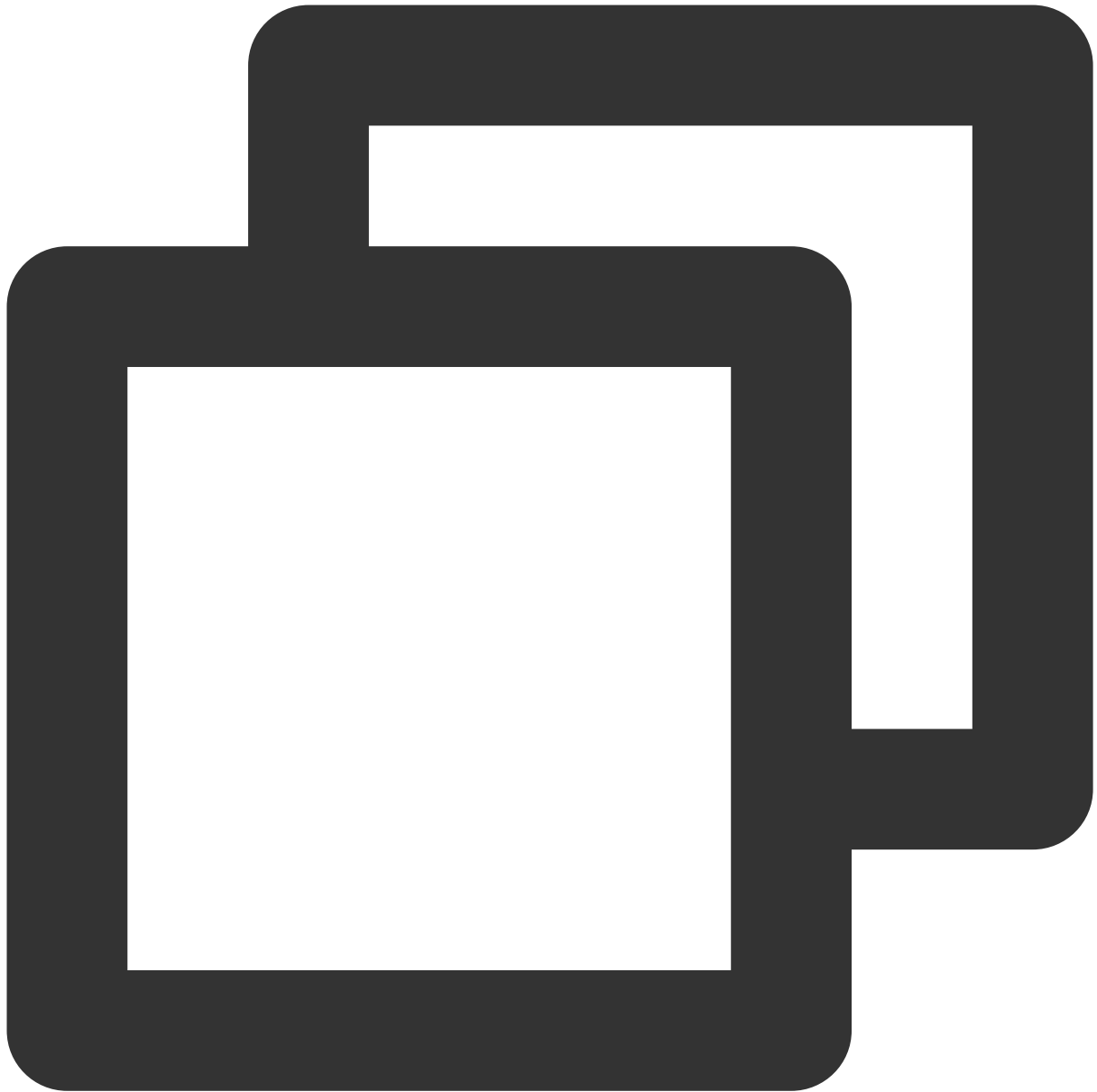
Example timeshift URLs:

Request timeshift content from 2023-07-01T00:00:00Z to 2023-07-01T23:59:59Z:



```
http://domain/v1/path/subpath/playlist.m3u8?timeshift=1&start=2023-07-01T00:00:00Z&
```

or



```
http://domain/v1/path/subpath/playlist.m3u8?timeshift=1&start=1688169600&end=168825
```

Request live content starting from 2023-07-01T00:00:00Z until the end of the live stream:



```
http://domain/v1/path/subpath/playlist.m3u8?timeshift=1&start=2023-07-01T00:00:00Z
```

or

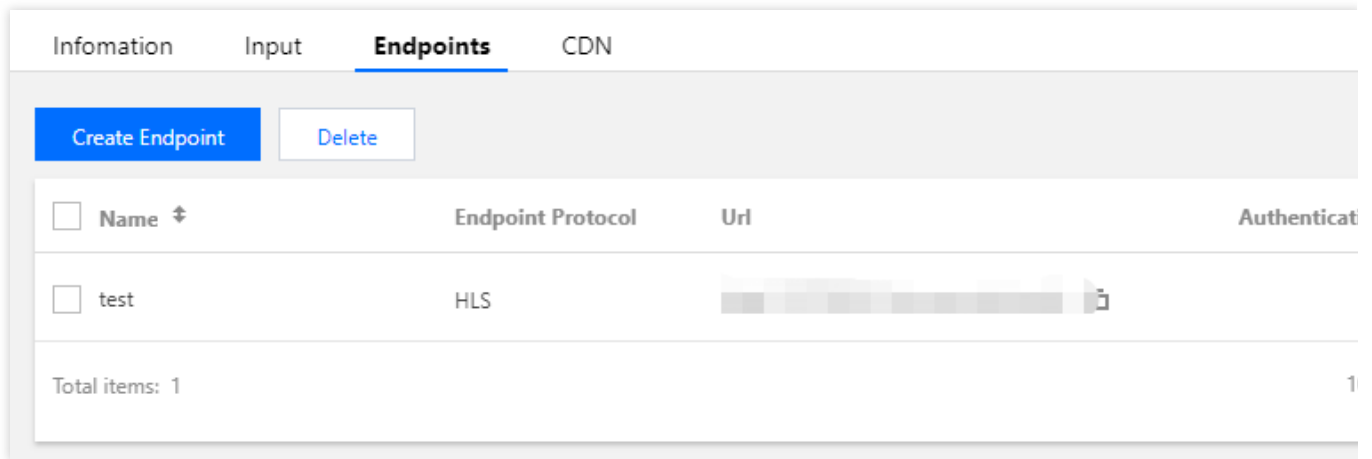


```
http://domain/v1/path/subpath/playlist.m3u8?timeshift=1&start=1688169600
```

Note

CMAF type time-shifting does not currently support SCTE-35.

5. Click **Create** and the endpoint is created. You can modify or delete the endpoint. From the endpoint URL generated, you can pull streams and distribute them.



Configuring a CDN distribution

You can create a CDN distribution for a StreamPackage channel to distribute the streams in the channel via Tencent Cloud's live streaming CDN. To achieve this, you need to activate CSS and **grant CSS access to StreamPackage and StreamPackage access to CSS**.

Before we proceed, make sure you understand the following terms:

LVB CDN: StreamPackage allows you to quickly distribute streams in a channel via the LVB CDN.

CDN domain/CDN playback domain: A playback domain in the LVB CDN, which can be used to distribute live streams.

1. Activate CSS

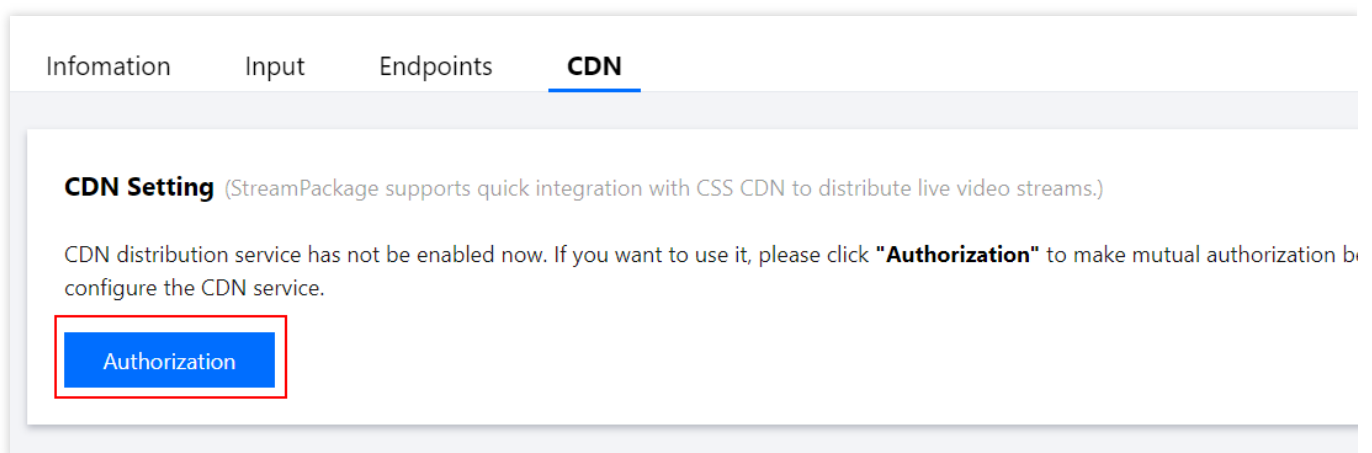
Before you configure a CDN distribution, make sure you have activated [CSS](#).

2. Grant StreamPackage access to CSS

In the StreamPackage console, go to the details page of the channel for which you want to configure a CDN distribution, select the **CDN** tab, and click **Authorization**.

Note

After the authorization, you will be able to configure a CSS playback domain for a StreamPackage channel.



Click **Click here**. To distribute streams via the LVB CDN, you need to allow StreamPackage to access certain resources. This is achieved via a service role. Click **Authorize Now** to go to the **Role Management** page, and click **Grant** to grant StreamPackage the permission to use related APIs.

Authorization

- 1 Authorize StreamPackage to Use CSS CDN >
- 2 Authorize CSS CDN to Use StreamPackage

If you need to use CSS CDN for distribution, please make mutual authorization between StreamPackage and CSS CDN.

Step1: [Click here](#) to authorize StreamPackage to use CSS CDN , thereby allowing StreamPackage to configure CDN service for playback domain name.

Next

Role Management

Service Authorization

After you agree to grant permissions to **StreamPackage**, a preset role will be created and relevant permissions will be granted to **StreamPackage**

Role Name MDP_QCSRole

Role Type Service Role

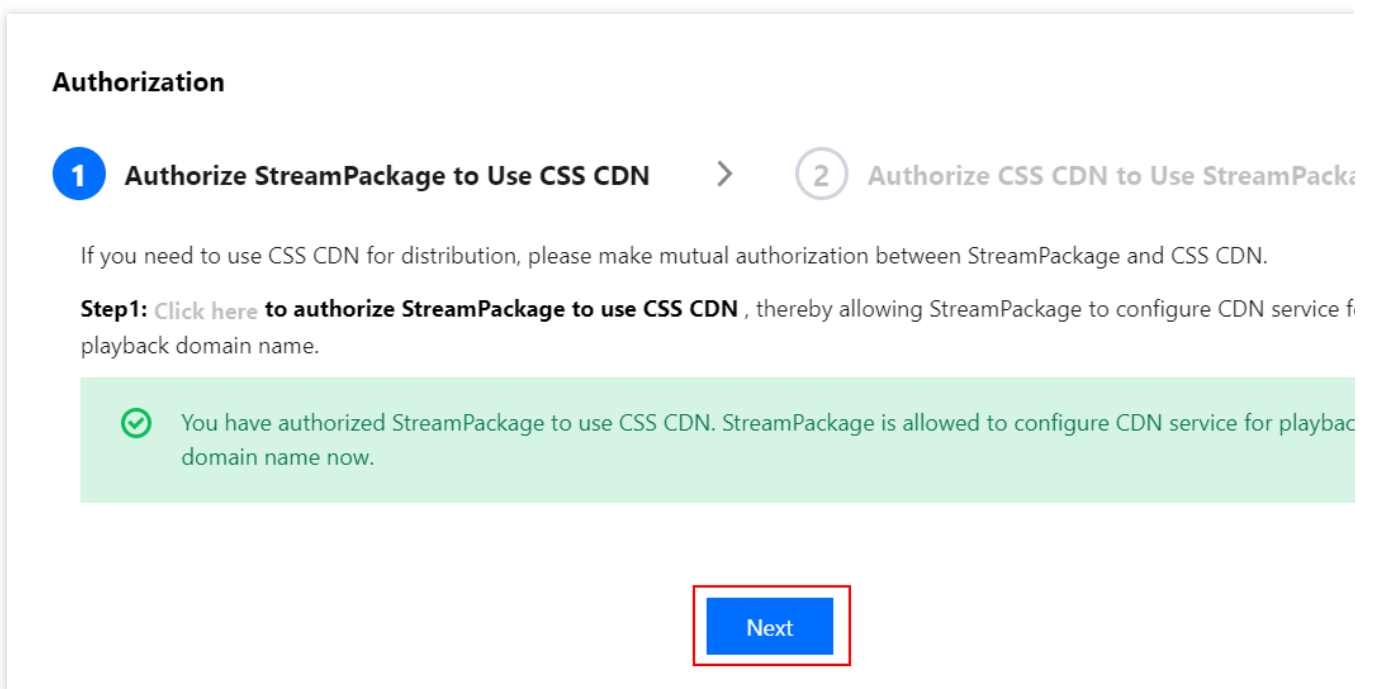
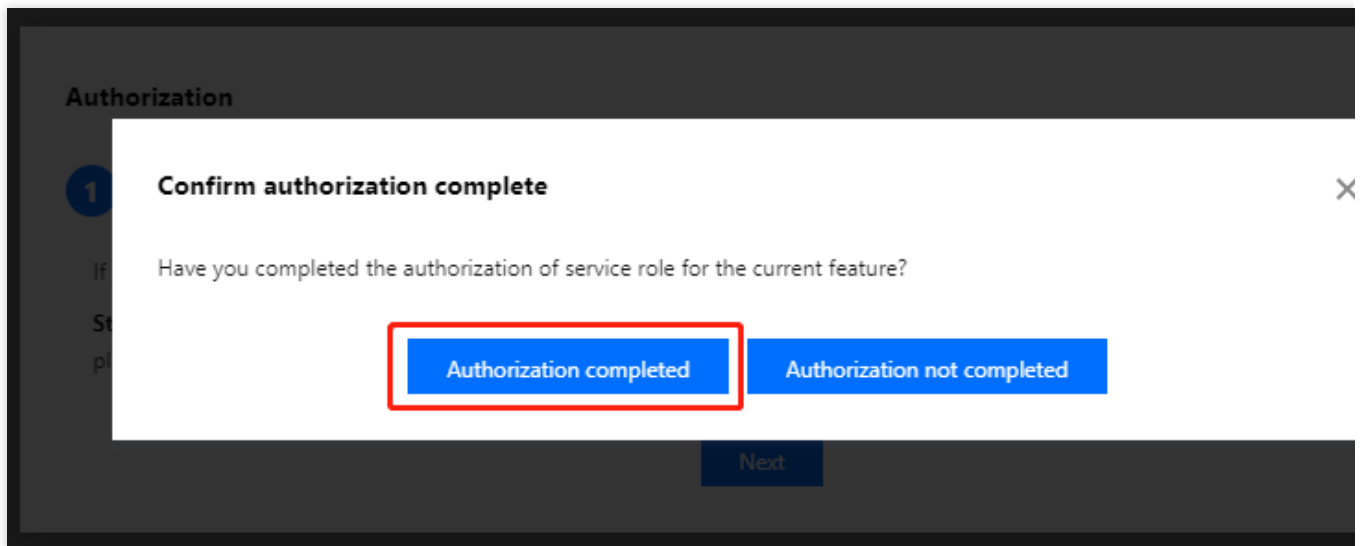
Description Current role is a **StreamPackage** service role, which will access your other cloud service resources within the permissions of the associated policies.

Authorized Policies Preset policy QcloudAccessForMDPRoleInLVBCDNDistribution ⓘ

Grant

Cancel

You will be directed back to the StreamPackage console. Click **Authorization completed**.



Click **Next**.

3. Grant CSS access to StreamPackage

Click **Click here** to go to the CDN console and allow the LVB CDN to use StreamPackage. After the authorization, you will see that the authorization status for StreamPackage has become **Activated** in the CSS console.

Authorization

- ✓ **Authorize StreamPackage to Use CSS CDN** > **2 Authorize CSS CDN to Use StreamPa**

If you need to use CSS CDN for distribution, please make mutual authorization between StreamPackage and CSS CDN.

Step2: [Click here](#) to go to CDN console and authorize CSS cdn to use StreamPackage. Then you can bind the playback c name to a StreamPackage channel (as the origin server). You need activate CSS service first if you haven't done so.

Authorization Completed

Authorization

StreamPackage

StreamPackage provides professional, stable, and secure video packaging and delivery services. After the authorization, you can bind StreamPackage channels with play and then use such channels as the origin servers for live streaming distribution and playback.

Activated

Return to the StreamPackage console and click **Completed**.

Authorization

- ✓ **Authorize**

If you need to u

Step2: [Click he](#)
name to a Stre

Confirm authorization Complete

Have you Completed authorization of service role for the current feature?

Completed

Cancel

Authorization Completed

Click **Authorization Completed**. You have now granted the LVB CDN access to StreamPackage and StreamPackage access to the LVB CDN (which means you can now configure a CDN playback domain for a StreamPackage channel and the LVB CDN can pull streams from a StreamPackage channel).

Authorization



Authorize StreamPackage to Use CSS CDN



Authorize CSS CDN to Use StreamPackage

If you need to use CSS CDN for distribution, please make mutual authorization between StreamPackage and CSS CDN.

Step2: Click [here](#) to go to CDN console and authorize CSS cdn to use StreamPackage. Then you can bind the playback name to a StreamPackage channel (as the origin server). You need activate CSS service first if you haven't done so.



You have authorized CSS CDN to use StreamPackage. Now you can use CDN to distribute contents of StreamPackage.

Authorization Completed

4. Configure a CDN playback domain

After completing the authorization, under the **CDN** tab, click **Edit Configuration** to configure a CDN distribution.

Information

Input

Endpoints

CDN

CDN Setting (StreamPackage supports quick integration with CSS CDN to distribute live video streams.)

The CDN distribution is not currently enabled. To enable it, please click "Edit Configuration".

Edit Configuration

Enter the domain you want to use for CDN playback and click **Confirm**.

Content delivery Network(CDN) Setting

Domain Name

Confirm

Cancel

Information

Input

Endpoints

CDN

CDN Setting

(StreamPackage supports quick integration with CSS CDN to distribute live video streams.)

Playback Domain Name	<input type="text" value="www.baidu.com"/>	CNAME	<input type="text" value="www.baidu.com.liveplay.myqcloud.com"/>
Acceleration Region	<input type="text" value="Outside Mainland China and Hong Kong/..."/>	Status	Enabled

Go to the CSS CDN Console to Perform More Actions

Note

After a new playback domain is added, the system will assign it a CNAME which ends with `.liveplay.myqcloud.com`. To make the CNAME accessible, you need to add a CNAME record for the domain at your DNS provider. For detailed directions, see [Configuring CNAME for Domain Name](#).

The default acceleration region for a CDN playback domain configured in the StreamPackage console is outside the Chinese mainland. If you need to distribute live streams inside the Chinese mainland, according to relevant laws and regulations, ICP filing is required for your domain. You can click **Go to the CSS CDN Console to Perform More Actions**.

Playing streams via the configured playback domain

To achieve playback via the configured playback domain, after you associate a StreamPackage channel with a CDN playback domain, replace the domain in the channel's endpoint URL with the CDN playback domain.

For example:

Suppose the endpoint URL of your channel is:

```
http://123456789.ap-seoul.streampackage.srclivepull.myqcloud.com/v1/017697a3513109df73abda3c4b26/017697a
```

```
918bf09dfabc033b04d43/main.m3u8
```

Then your CDN playback address is:

```
http://CDN playback domain
```

```
name/v1/017697a3513109df73abda3c4b26/017697a918bf09dfabc033b04d43/main.m3u8
```


After the configuration is completed, please contact us for configuration optimization to ensure a better experience for you.

Note

Using the LVB CDN for distribution will incur playback traffic fees. For details, see [Billing of LVB](#).

4. Edit and delete a channel

You can manage created channels on the **Channel Management** page. Click **Info** in the **Operation** column to view channel details. Click **Edit** to edit a channel, and click **Delete** to delete a channel. Note that you cannot delete a channel bound with endpoints. Delete the endpoints first before deleting a channel.

<div>Create Channel Delete</div>			
<input type="checkbox"/> Name ↕	Input Protocol ▼	ID	Input URL ⓘ
<input type="checkbox"/> test	HLS	6093C9FDC2AB1CA194AA 	http://1257039118.a http://1257039118.a

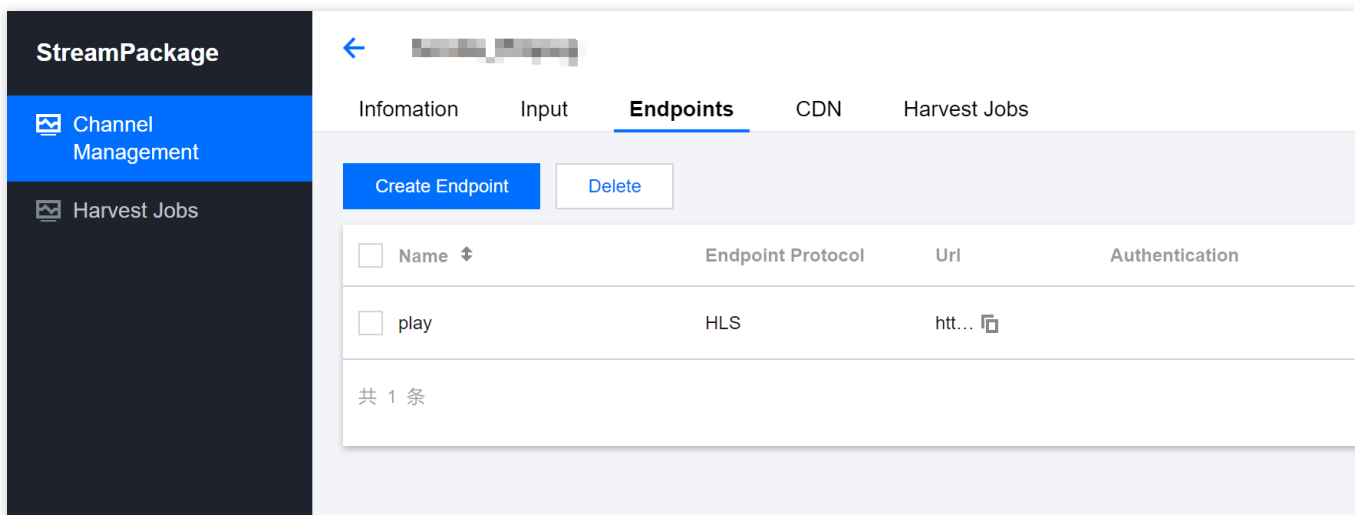
Harvest Jobs

Last updated : 2024-01-06 13:59:16

A harvest job represents a request to extract a live-to-VOD (video on demand) asset from an endpoint for a specific timeframe in the past. StreamPackage uses information from the harvest job to determine the start and end times of the asset, and where to store it after the harvest job is complete. A harvest job runs only once after it's been created. StreamPackage keeps a record of the job on your account for reference only. You can't modify or delete a record once you've created the harvest job.

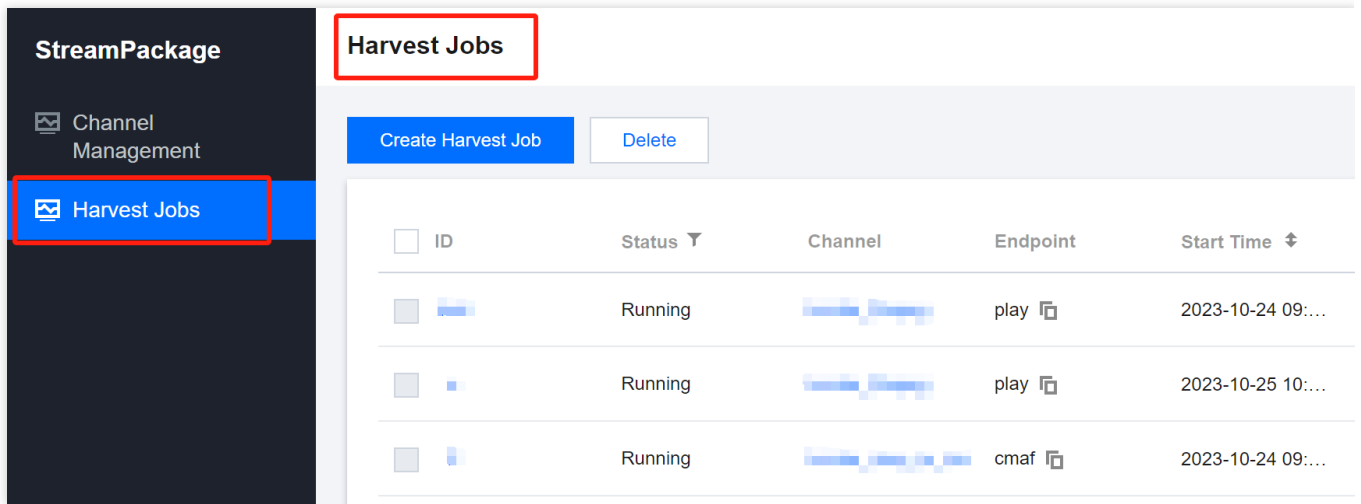
Note:

Time-shifted Viewing feature must be enabled. The startover window determines the time frame that assets can be harvested from your endpoint. Your harvest job must fall within your StreamPackage endpoint's startover window. For example, if your endpoint has a startover window of 30 days, you can harvest your asset anytime within that time frame.



Harvest jobs management

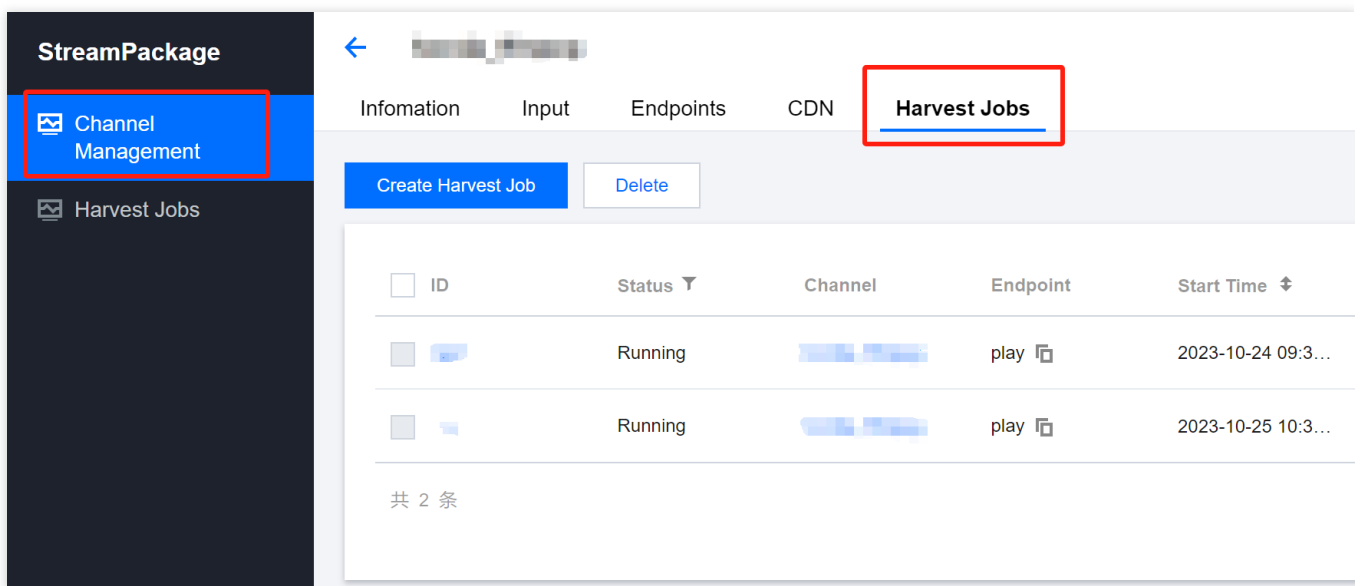
Select **Harvest Jobs** on the left sidebar. On this page, you can view the ID, status, channel, endpoint, start time, end time and created time of your harvest jobs. The status includes running, completed and failed. You can only delete the completed and failed jobs. You can also click **Create Harvest Job** to create a new job, or click **Info** to view detailed information.



The screenshot shows the StreamPackage console interface. On the left sidebar, the 'Harvest Jobs' menu item is highlighted with a red box. In the main content area, the 'Harvest Jobs' header is also highlighted with a red box. Below the header, there are two buttons: 'Create Harvest Job' and 'Delete'. A table lists the harvest jobs with columns: ID, Status, Channel, Endpoint, and Start Time.

ID	Status	Channel	Endpoint	Start Time
[Redacted]	Running	[Redacted]	play	2023-10-24 09:...
[Redacted]	Running	[Redacted]	play	2023-10-25 10:...
[Redacted]	Running	[Redacted]	cmaf	2023-10-24 09:...

For the harvest jobs belong to a channel, you can also manage the jobs in the channel details page (you can go to the details page by clicking the channel name in the **Channel Management** page).



The screenshot shows the StreamPackage console interface. On the left sidebar, the 'Channel Management' menu item is highlighted with a red box. In the main content area, the 'Harvest Jobs' tab is highlighted with a red box. Below the tab, there are two buttons: 'Create Harvest Job' and 'Delete'. A table lists the harvest jobs with columns: ID, Status, Channel, Endpoint, and Start Time.

ID	Status	Channel	Endpoint	Start Time
[Redacted]	Running	[Redacted]	play	2023-10-24 09:3...
[Redacted]	Running	[Redacted]	play	2023-10-25 10:3...

共 2 条

Creating a Harvest Job

1. Click **Create Harvest Job**.

[←](#) **Create Harvest Job**

Basic Information

ID ⓘ

ID can contain up to 128 characters. Supported characters are numbers, letters, underscores (_), and dashes (-).

Origin endpoint ⓘ

StreamPackage only supports harvesting content from HLS and DASH endpoints that have startover turned on.

Start/End date and time

Date and time format ⓘ

☒ ISO-8601

Formatted according to the ISO-8601 standard.

☐ Epoch seconds

Seconds since the epoch.

Start date and time ⓘ

2023-08-01T10:00:00+08:00

Now

End date and time ⓘ

2023-08-01T10:00:00+08:00

Now

Destination

Tencent Cloud COS authorization ⓘ

☐

COS storage path

Region

ap-

appid

251009588

Bucket

If you cannot find a bucket for this service, [create one](#).

Manifest key ⓘ

Key must not be prefixed with "/".

.m3u8

2. Set the basic information

The basic details of a harvest job define its identifier and the source for the live-to-VOD asset.

ID: ID is the primary identifier for the harvest job. ID can contain up to 128 characters. Numbers, letters, underscores (_), and dashes (-) are allowed.

Origin endpoint: Select the endpoint that serves the live stream that you're harvesting the live-to-VOD asset from. And harvest job must fall within this endpoint's startover window.

3. Set start/end date and time

The start and end date and time information defines the time range for the harvest job. The maximum duration of the harvest job is **24 hours**. The duration between the start time and end time you enter cannot exceed 24 hours.

Date and time format: Choose Epoch seconds or ISO-8601. Epoch seconds: the date and time is formatted in seconds since the epoch. ISO-8601: the date and time is formatted according to the ISO-8601 standard.

Start date and time: Enter when the live-to-VOD asset begins. The asset's begin time must be at the same time or after the live event started. The start time must also be within the startover window on the endpoint.

End date and time: Enter when the live-to-VOD asset ends. The length of the asset can't exceed the startover window on the endpoint. The end time must also be in the past.

4. Set destination

The destination information defines how StreamPackage saves the live-to-VOD asset after it has been harvested from the live stream. Currently, we only support using Tencent Cloud COS for file storage.

Tencent Cloud COS authorization: Enable the authorization to provide StreamPackage access to read and write from your Tencent Cloud COS bucket where the live-to-VOD asset will be stored.

COS storage path: Select the bucket where you want StreamPackage to store the live-to-VOD asset. You can only select a bucket that is in the same region StreamPackage is harvesting from.

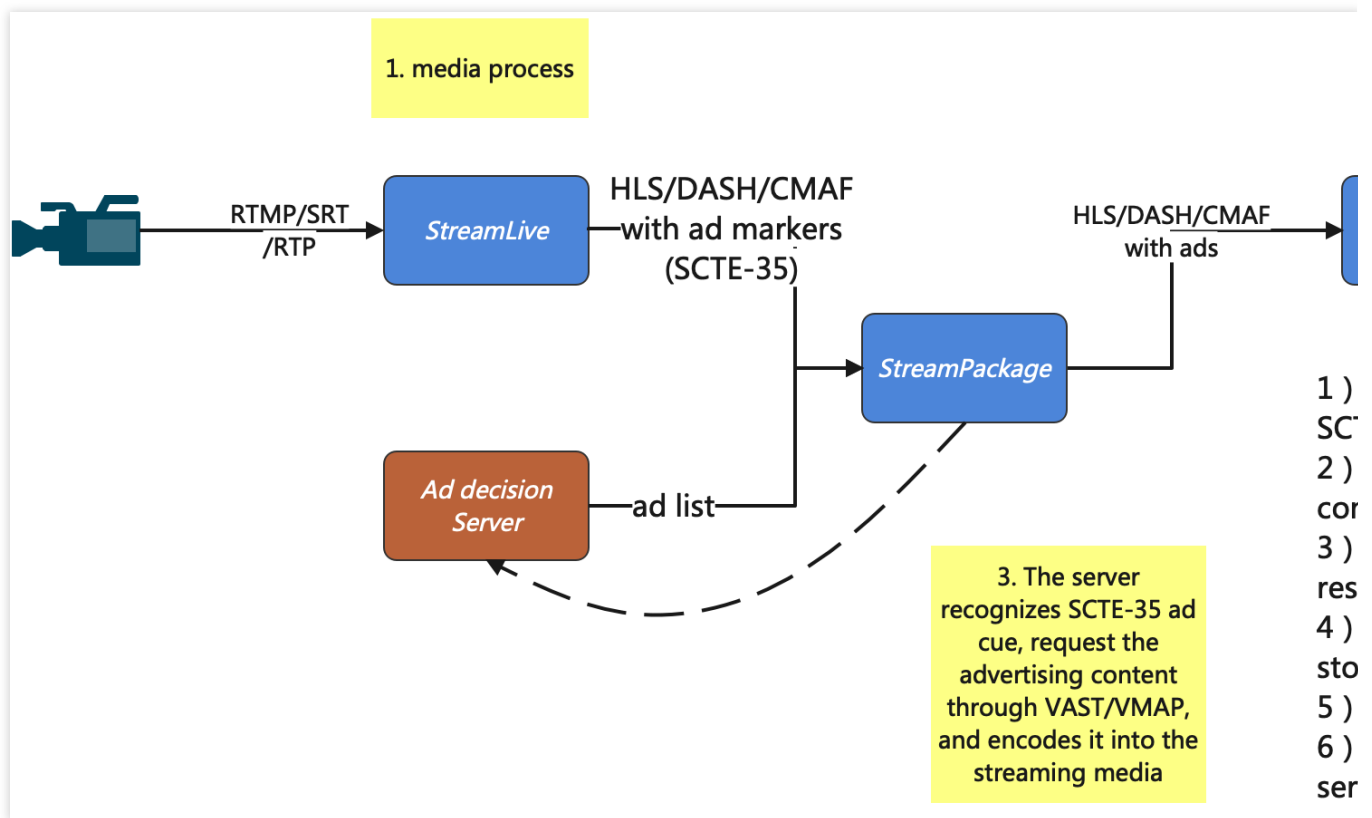
Manifest key: Enter the path within the bucket to the live-to-VOD asset, including the file name for the parent manifest of the asset. If the directory structure doesn't already exist in the bucket, StreamPackage creates it. The manifest key must be unique. When you use the same manifest key for multiple harvest jobs, the newest playlist for the asset overwrites existing playlists.

Server-Side Ad Insertion

Last updated : 2024-05-23 17:33:19

AD insertion

With the advancement of streaming media technology and applications on internet, it is apparent that ad-supported streaming media delivery has become a major monetization strategy. By using Tencent Cloud's Stream Service, you can implement dynamic ad insertion based on SCTE-35 ad markers and SSAI. The complete general process of SSAI is as follows:



1. The publisher pushes the live stream to StreamLive for transcoding, packaging, and inserting SCTE-35 ad markers, and then transmits it to StreamPackage. If there are no subsequent processes, step 1) has already completed all server-side steps in CSAI.

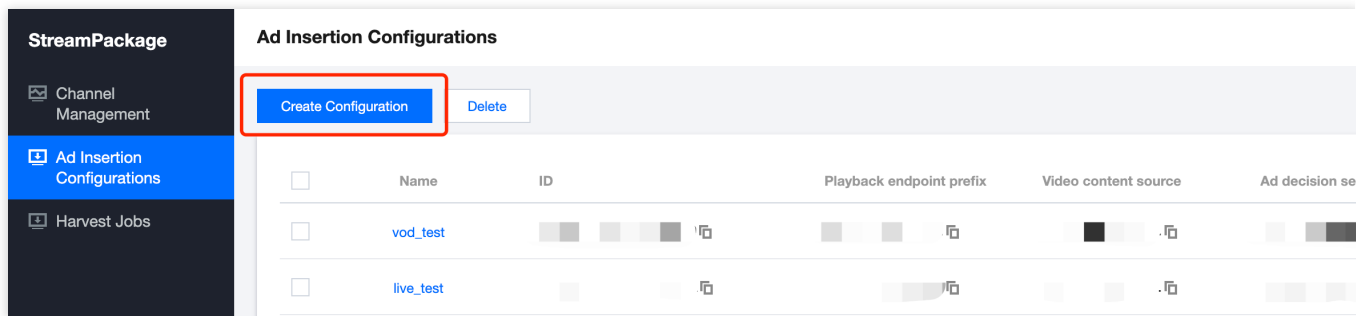
2. The player requests the manifest (m3u8/mpd), and StreamPackage fetches the origin manifest while parsing the manifest and checking the SCTE-35 ad markers.

3. StreamPackage send the request to the Ad Decision Server, parses the VAST/VMAP response, and obtains the ad video address.

4. StreamPackage downloads the ad video, transcodes and stores it.

5. StreamPackage updates the transcoded ad segment url in the manifest by inserting and replacing, and then distribute it.
6. After the ad is played on the client-side, StreamPackage reports to the ad Tracking service for tracking the event. If you use this AD insertion feature. [AD insertion fee](#) will be incurred.

Step 1: Create ad insertion configuration



In the StreamPackage console, click **Create Configuration** to enter the configuration page, which includes the following configurations:

Required settings: Essential configuration information, including Configuration Name, Content Source and Ad Decision Server.

Configuration aliases : Configuration aliases are used for dynamic parameter replacement.

Personalization details : Optional settings for ad break personalization.

Advanced settings : Advanced settings allow you to fine-tune properties related to your content delivery network (CDN) prefix, DASH.

Step 2: Fill in the required settings

StreamPackage

- Channel Management
- Ad Insertion Configurations**
- Harvest Jobs

Create Configuration

Required settings

Name ⓘ *

Please enter an unique name. Supported characters are numbers, letters, underscores (_), and dashes (-). Maximum 512 characters.

Content source ⓘ *

`http://streampackage.mycloud.com/v1/channel_id`

The URL for the origin server. If using HTTPS, the certificate can't be self-signed. Maximum 25,000 character

Ad decision server ⓘ *

`http://pubs.ads.org/`

The URL for the ad decision server (ADS). If using HTTPS, the certificate can't be self-signed. Maximum 25,000 character

Name

The Configuration Name is a unique identifier for an ad insertion configuration. It can include numbers, letters, underscores (_), hyphens (-), and supports up to 512 characters.

Content Source

Enter the URL prefix of the source stream. For example, entering `http://origin-server.com/abc/` as the URL prefix can apply to all source streams with the same prefix, such as `http://origin-server.com/abc/example_1.m3u8`, `http://origin-server.com/abc/example_2.m3u8`, etc. It supports up to 25,000 characters.

Ad decision server

The ad decision server (ADS) is the origin server that's providing content to StreamPackage. It determines which ads StreamPackage will insert in ad breaks in the manifest. Please enter an address starting with `http://` or `https://`, supporting up to 25,000 characters.

Step 3: Configure aliases

Player parameters and aliases used for dynamic variable replacement. Click **Add player parameter**, **Edit**, **Delete** on the right to maintain player parameters. Parameter name can contain up to 32 letters, digits, underscores(_), and hyphens(-).

Configuration aliases ⓘ

Player parameters and aliases used for dynamic variable replacement.

▲ player_params.region

Alias ⓘ

Value ⓘ

1

South

2

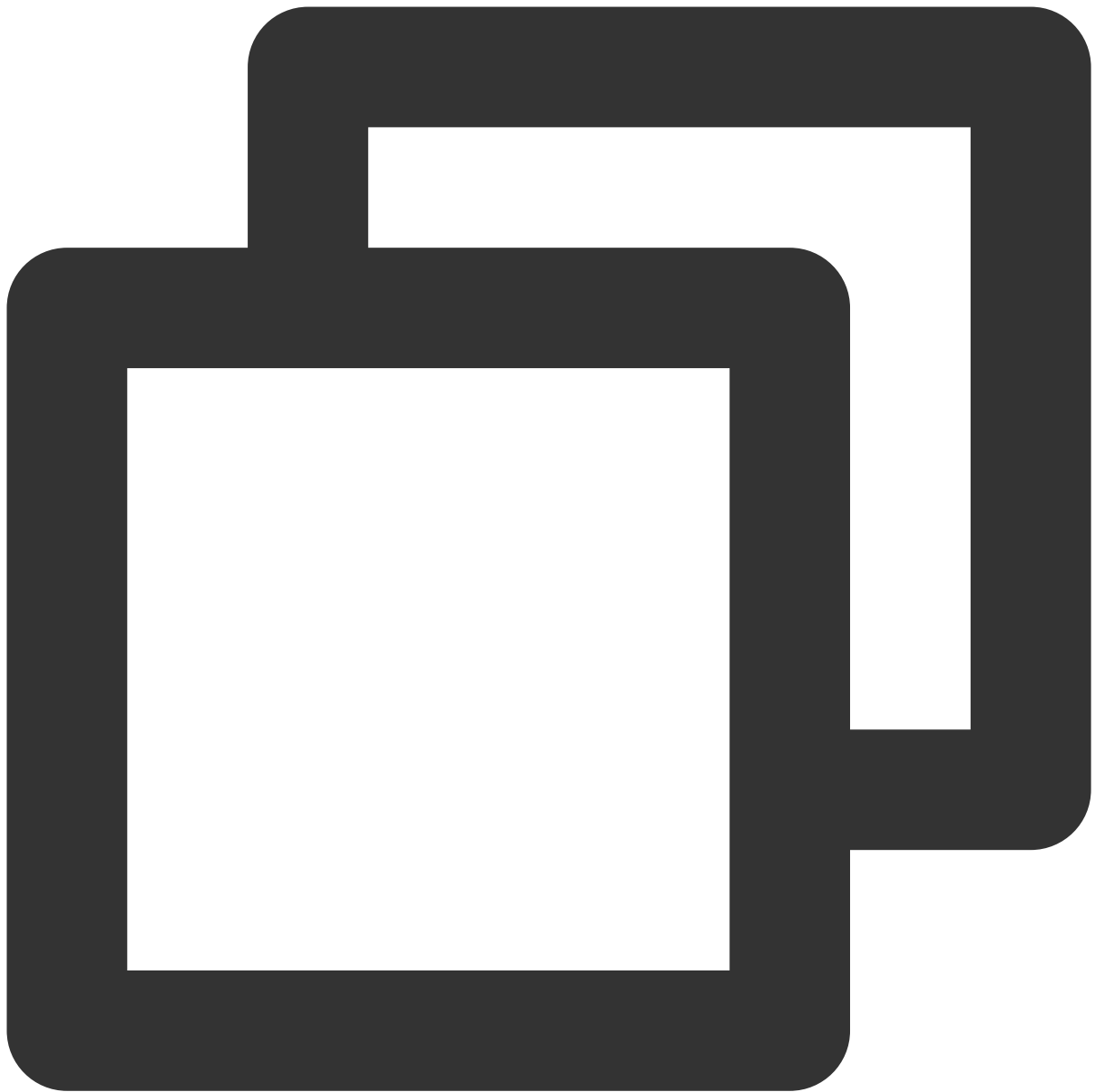
North

Add new alias

Enter alias key name and alias value in the parameter. You'll use the alias key as a player parameter variable during dynamic variable replacement. StreamPackage will replace the alias key with the mapped alias value.

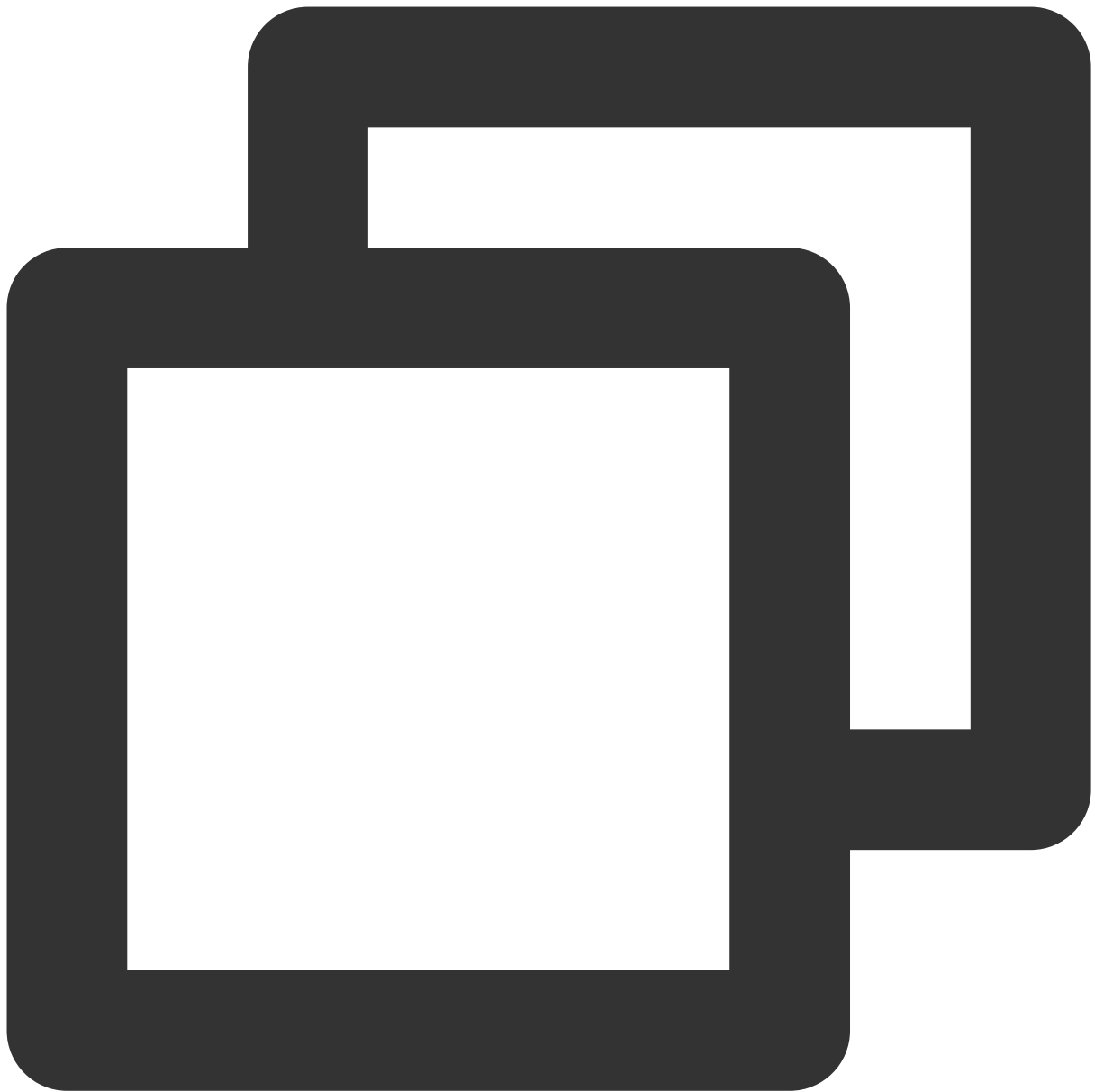
An example :

1. URL for the ADS



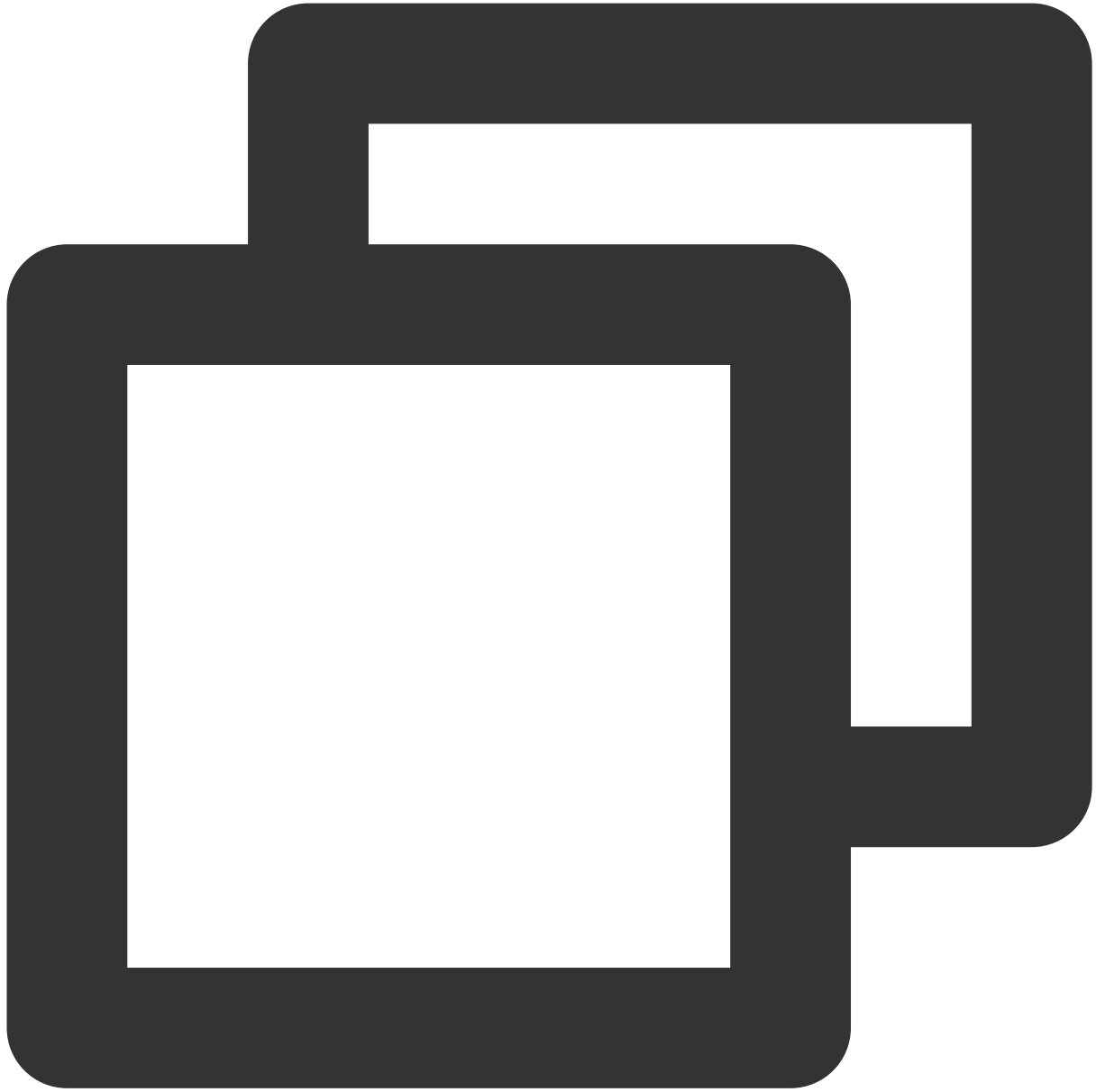
```
https://my.ads.com/path?ad_type=[player_params.ad_type]&region=[player_params.regio
```

2. Aliases for dynamic variable replacement



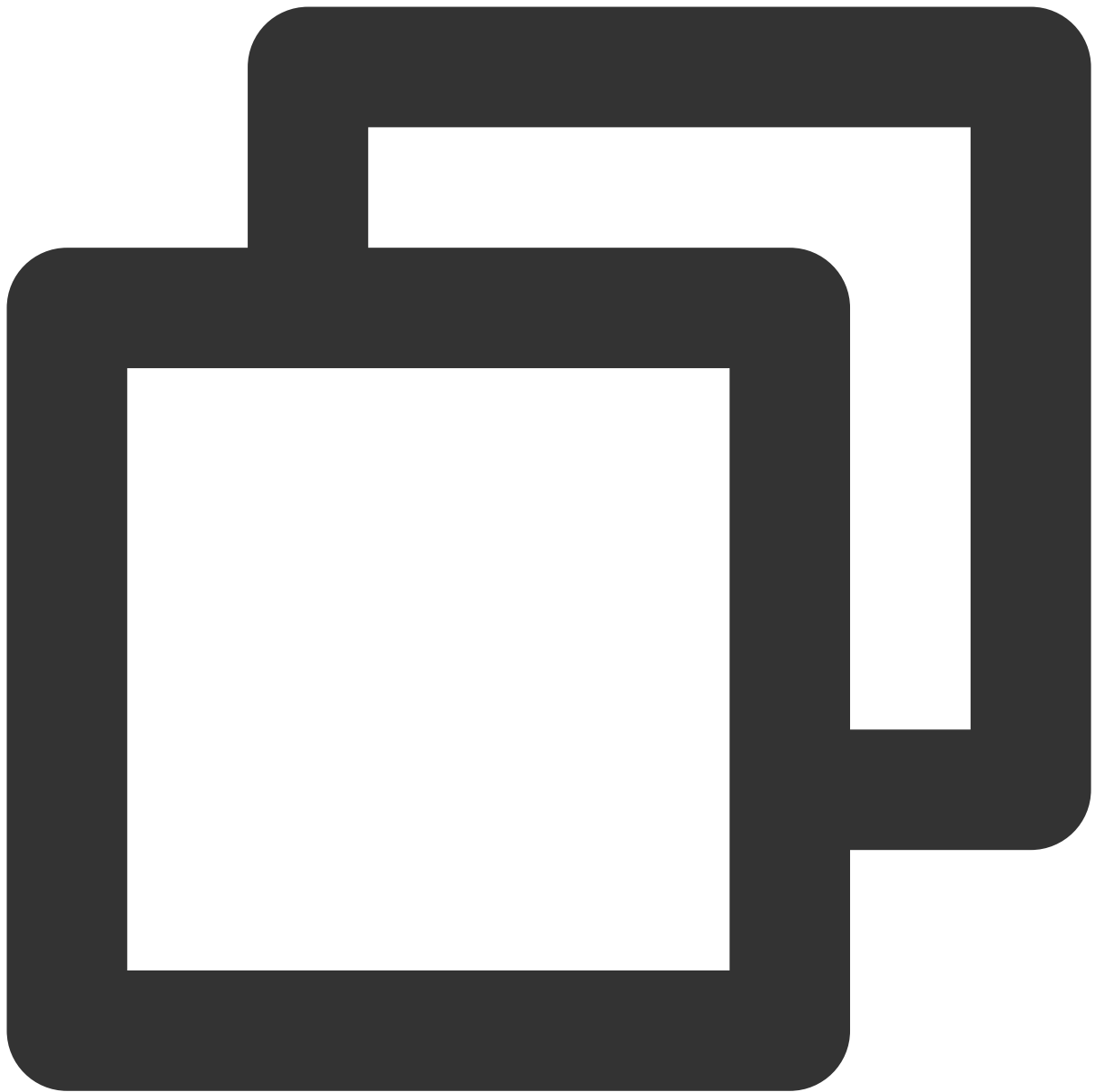
```
"ConfigurationAliases": {  
  "player_params.ad_type": {  
    "customized": "abc",  
    "default": "default"  
  },  
  "player_params.region": {  
    "india": "ap-mumbai",  
    "japan": "ap-tokyo"  
  },  
}
```

3. Add key-value in the request to StreamPackage



```
<master>.m3u8?ad_type=customized&region=india
```

4. StreamPackage will pass the parameters to ADS



```
https://my.ads.com/path?ad_type=abc&region=ap-mumbai
```

Step4: Set default slate ad

The slate ad is a default ad that's used if an ad break isn't filled by an ad replacement. It lets you define what happens when an ad break isn't completely filled by the ads dictated by the ad decision server (ADS). This way, if an ad is unavailable or too short, or if network conditions prevent the ad decision server from responding to StreamPackage, you know exactly what will be played instead. If an ad slate isn't specified, then the default is to show the underlying content stream. The URL for the slate ad is an address starting with `http://` or `https://`. Maximum 25,000 characters.

Personalization details ⓘ

Slate ad ⓘ

A default ad that's used if an ad break isn't filled by an ad replacement. If using HTTPS, the certificate characters.

Personalization threshold ⓘ



The maximum amount of underfilled ad time (in seconds) allowed in an ad break.

The personalization threshold sets the maximum duration (in seconds) of underfilled ad time allowed in an ad break. If the duration of underfilled ad time exceeds the personalization threshold, then personalization of the ad break is abandoned and the underlying content is shown.

Step 5: Advanced settings**Advanced settings** ⓘ

CDN content segment prefix ⓘ

The content delivery network (CDN) prefix for con

Ad marker passthrough ⓘ

Enable or disable ad marker passthrough.

SCTE-35 ad message type ⓘ

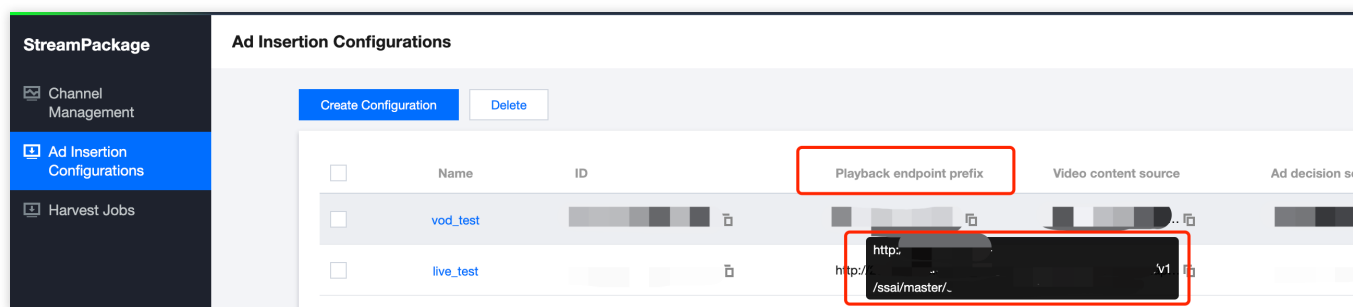
Directly copies the ad markers from the input stre

CDN content segment prefix: The CDN prefix for the source stream segments.

Ad marker passthrough: Enable or disable the ad marker passthrough.

SCTE-35 ad message type: Configure which tags in the input video stream are treated as ad markers.

Step 6: Generate playback URL with inserted ad



The full URL of the source stream:



```
http://origin-server.com/abc/main.m3u8
```

The prefix entered at the content source:



```
http://origin-server.com/abc/
```

Generated playback endpoint prefix:



```
http://xxx.streampackage.srclivepull.myqcloud.com/v1/ssai/master/<uniq_id>/
```

Complete advertising replacement playback URL:



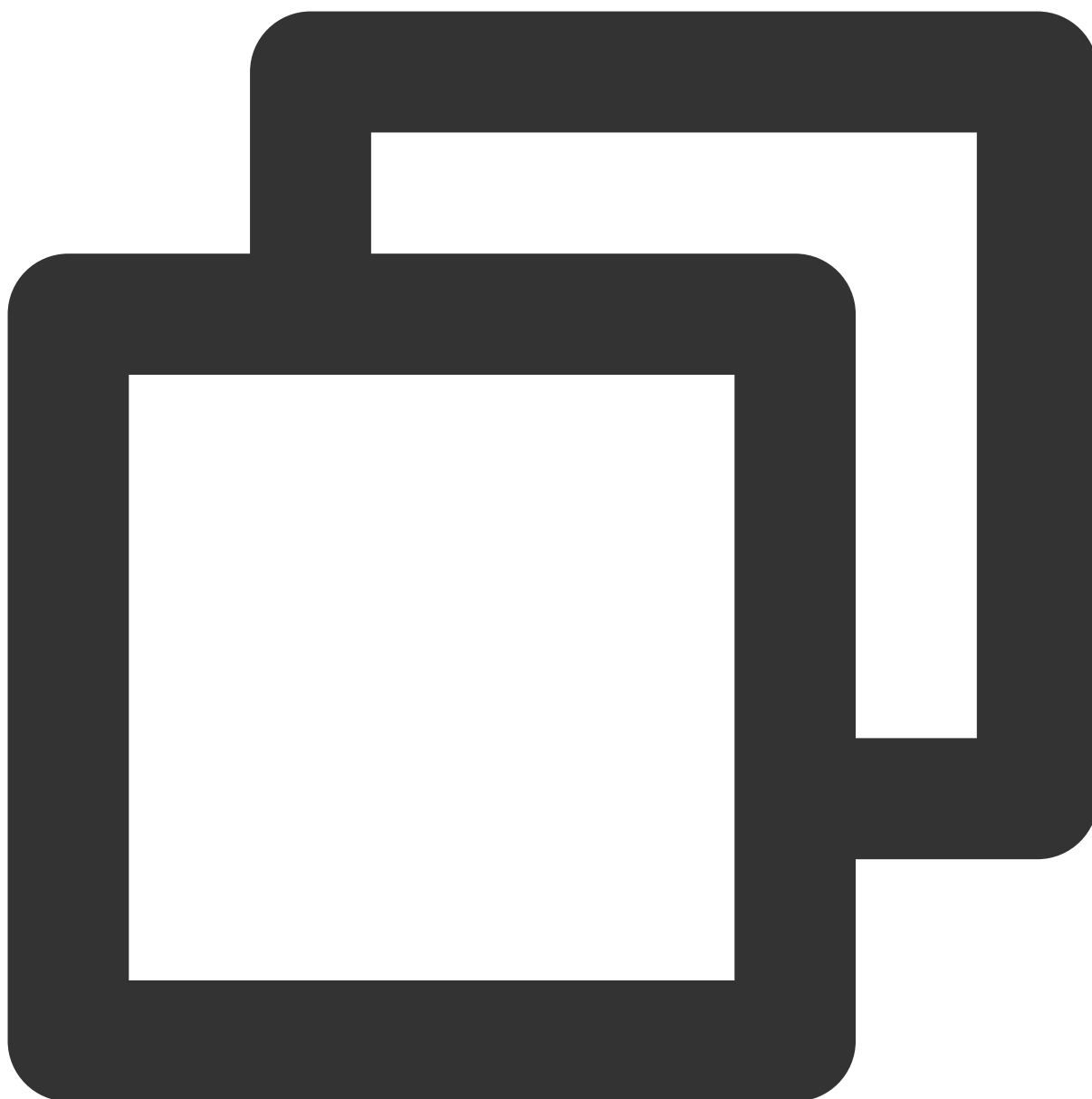
```
http://xxx.streampackage.srclivepull.myqcloud.com/v1/ssai/master/<uniq_id>/main.m3u
```

Step 7: Origin manifest and personalized manifest after replacement

The following examples provide a comparison between the origin manifest and the personalized manifest after replacement.

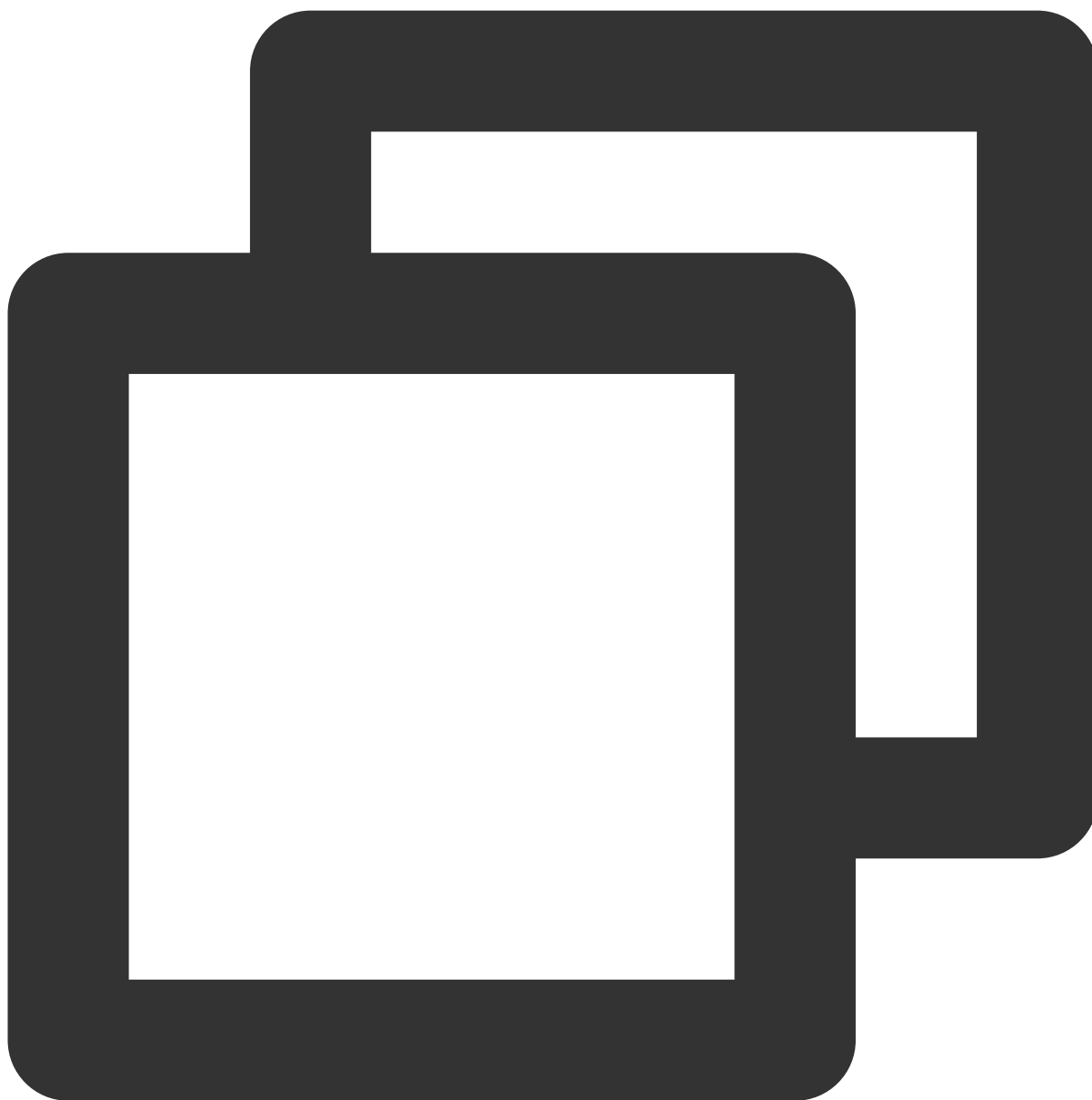
Origin manifest

Here is an example of the HLS master manifest obtained by StreamPackage from the original stream:



```
#EXTM3U
#EXT-X-VERSION:3
#EXT-X-INDEPENDENT-SEGMENTS
#EXT-X-STREAM-INF:PROGRAM-ID=0,BANDWIDTH=500000,RESOLUTION=640x360
tx_ssai_temp1.m3u8
#EXT-X-STREAM-INF:PROGRAM-ID=0,BANDWIDTH=2000000,RESOLUTION=960x540
tx_ssai_temp2.m3u8
#EXT-X-STREAM-INF:PROGRAM-ID=0,BANDWIDTH=3000000,RESOLUTION=1280x720
tx_ssai_temp3.m3u8
```

Here is an example of the HLS media manifest obtained by StreamPackage from the original stream, which includes inserted SCTE-35 markers:

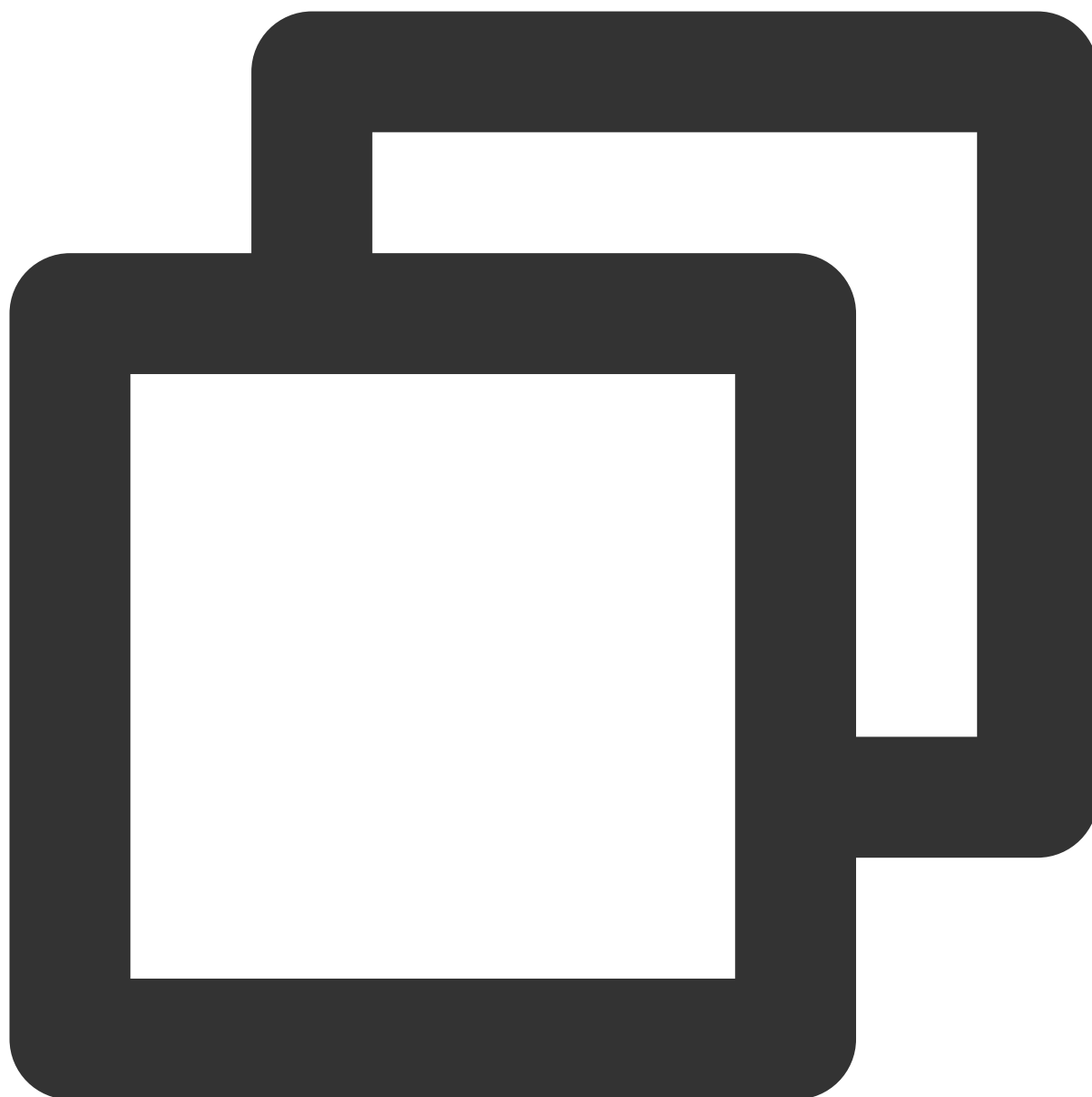


```
#EXTM3U
#EXT-X-VERSION:3
#EXT-X-MEDIA-SEQUENCE:11035046
#EXT-X-TARGETDURATION:4
#EXTINF:4.000, no desc seq 11035047
6594D5C2000003872642-p0_tmplav1_av1-1712914648040.ts?pts=118443600&tx1=171291465244
#EXTINF:0.133, no desc seq 11035048
6594D5C2000003872642-p0_tmplav1_av1-1712914652040.ts?pts=118803600&tx1=171291465593
```

```
#EXT-OATCLS-SCTE35:/AAgAAAAAAAAAAAAADwUAAAABAPCAABSZcAAAAAAAAABcABfA=
#EXT-X-CUE-OUT:15
#EXTINF:4.000, no desc seq 11035049
6594D5C2000003872642-p0_tmplav1_av1-1712914652173.ts?pts=118815570&tx1=171291465638
#EXT-X-CUE-OUT-CONT:ElapsedTime=4,Duration=15,SCTE35=/AAgAAAAAAAAAAAAADwUAAAABAPCAAB
#EXTINF:4.000, no desc seq 11035050
6594D5C2000003872642-p0_tmplav1_av1-1712914656173.ts?pts=119175570&tx1=171291466081
#EXT-X-CUE-OUT-CONT:ElapsedTime=8,Duration=15,SCTE35=/AAgAAAAAAAAAAAAADwUAAAABAPCAAB
#EXTINF:4.000, no desc seq 11035051
6594D5C2000003872642-p0_tmplav1_av1-1712914660173.ts?pts=119535570&tx1=171291466429
#EXT-X-CUE-OUT-CONT:ElapsedTime=12,Duration=15,SCTE35=/AAgAAAAAAAAAAAAADwUAAAABAPCAA
#EXTINF:3.000, no desc seq 11035052
6594D5C2000003872642-p0_tmplav1_av1-1712914664173.ts?pts=119895570&tx1=171291466821
#EXT-X-CUE-IN
#EXTINF:0.834, no desc seq 11035053
6594D5C2000003872642-p0_tmplav1_av1-1712914667173.ts?pts=120165570&tx1=171291467123
```

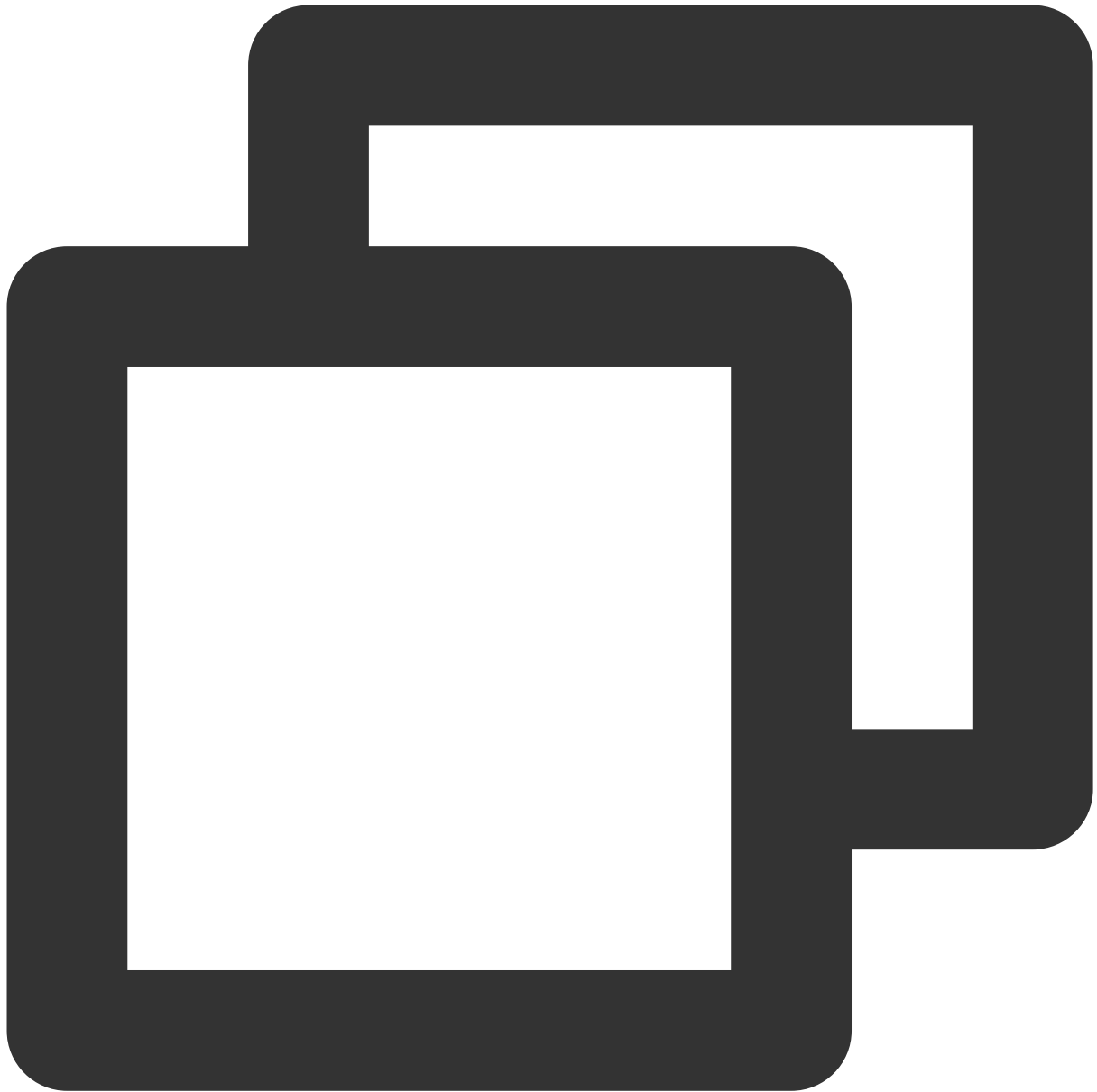
Personalized manifest

Here is an example of the personalized HLS master manifest generated by StreamPackage:



```
#EXTM3U
#EXT-X-VERSION:3
#EXT-X-INDEPENDENT-SEGMENTS
#EXT-X-STREAM-INF:PROGRAM-ID=0,BANDWIDTH=500000,RESOLUTION=640x360
../manifest/018ec77ac9b309dc0f327e4b2d86/31bfddb8b8b73de51338eb764b3621c0/tx_ssa
#EXT-X-STREAM-INF:PROGRAM-ID=0,BANDWIDTH=2000000,RESOLUTION=960x540
../manifest/018ec77ac9b309dc0f327e4b2d86/31bfddb8b8b73de51338eb764b3621c0/tx_ssa
#EXT-X-STREAM-INF:PROGRAM-ID=0,BANDWIDTH=3000000,RESOLUTION=1280x720
../manifest/018ec77ac9b309dc0f327e4b2d86/31bfddb8b8b73de51338eb764b3621c0/tx_ssa
```

Here is an example of the personalized HLS media manifest generated by StreamPackage:



```
#EXTM3U
#EXT-X-VERSION:3
#EXT-X-MEDIA-SEQUENCE:11035046
#EXT-X-TARGETDURATION:4
#EXTINF:4.000, no desc seq 11035047
http://251009588.ap-mumbai.streampackage.srclivepull.myqcloud.com/v1/018c8bc8788509
#EXTINF:0.133, no desc seq 11035048
http://251009588.ap-mumbai.streampackage.srclivepull.myqcloud.com/v1/018c8bc8788509
#EXT-OATCLS-SCTE35:/AAgAAAAAAAAAAAAADwUAAAABAPCAABSZcAAAAAAAAABcABfA=
#EXT-X-CUE-OUT:15
#EXT-X-DISCONTINUITY
```

```
#EXTINF:2.000,  
http://251009588.ap-mumbai.streampackage.srclivepull.myqcloud.com/v1/ssai/segment/0  
#EXTINF:2.000,  
http://251009588.ap-mumbai.streampackage.srclivepull.myqcloud.com/v1/ssai/segment/0  
#EXTINF:2.000,  
http://251009588.ap-mumbai.streampackage.srclivepull.myqcloud.com/v1/ssai/segment/0  
#EXTINF:2.000,  
http://251009588.ap-mumbai.streampackage.srclivepull.myqcloud.com/v1/ssai/segment/0  
#EXTINF:2.000,  
http://251009588.ap-mumbai.streampackage.srclivepull.myqcloud.com/v1/ssai/segment/0  
#EXTINF:2.000,  
http://251009588.ap-mumbai.streampackage.srclivepull.myqcloud.com/v1/ssai/segment/0  
#EXTINF:1.000,  
http://251009588.ap-mumbai.streampackage.srclivepull.myqcloud.com/v1/ssai/segment/0  
#EXT-X-CUE-IN  
#EXT-X-DISCONTINUITY  
#EXTINF:0.834, no desc seq 11035053  
http://251009588.ap-mumbai.streampackage.srclivepull.myqcloud.com/v1/018c8bc8788509
```

Channel Linear Assembly

Introduction

Last updated : 2024-06-05 18:03:51

StreamPackage Channel Assembly is a service that converts multiple video-on-demand (VOD) and live streaming sources into linear streaming channels, arranged in the order set by the user. It also supports the insertion of advertisements. A typical use case is the implementation of FAST (Free Ad-Supported Streaming TV) channels.

This feature mainly includes the following modules:

1. **Source Location**: The addresses of video on demand (VOD) / live streaming sources can be stored in the 'Source Location' to support access to the corresponding sources.
2. **Channel**: Channels are the basic configuration for StreamPackage Channel Assembly.
3. **Program**: By adding a 'Program' to the 'Channel' and scheduling it, the corresponding live stream is output.

Source Location

Last updated : 2024-06-05 18:03:51

Source URLs can be stored in the Source Location for accessing the respective VOD / live streaming sources in subsequent steps.

Prerequisites

Please prepare the sources in advance and record the corresponding access URLs.

Notes

After maintaining the URLs in StreamPackage, for a VOD Source, StreamPackage will access your URL, pull content for processing and caching; for a Live Source, StreamPackage will only access the URL of the Live Source when it is used by a channel.

Source Location

Create Source Location

1. Log in to [Tencent Cloud StreamPackage Console](#), choose **Channel Assembly** > [Source Locations](#), and click **Create**.

StreamPackage < Create Source Location

Source location configuration

Name ✓
The name can only contain digits, letters, underscores (_), and hyphens (-), with a length of 1 to 32 chars.

Base URL ✓
The URL must be in standard format prefixed with http:// or https://.

Segment delivery server configurations

Use segment delivery servers ☒

Default segment base URL ✓
The URL must be in standard format prefixed with http:// or https://.

Segment delivery configurations

Use StreamPackage to deliver content segments ☒

[Confirm](#) [Cancel](#)

2. Enter **Name** and **Base URL**.

3. If you wish to distribute a Source through your CDN acceleration domain name, please turn on the **Use segment delivery servers** toggle, and enter the corresponding URL.

4. By default, all resources under Source Location are distributed after being retrieved by StreamPackage. If you don't require resources under Source Location to be retrieved from StreamPackage, please turn off the **Use StreamPackage to deliver content segments** toggle.

5. Click **Create** to complete the creation of the Source Location.

View Source Location

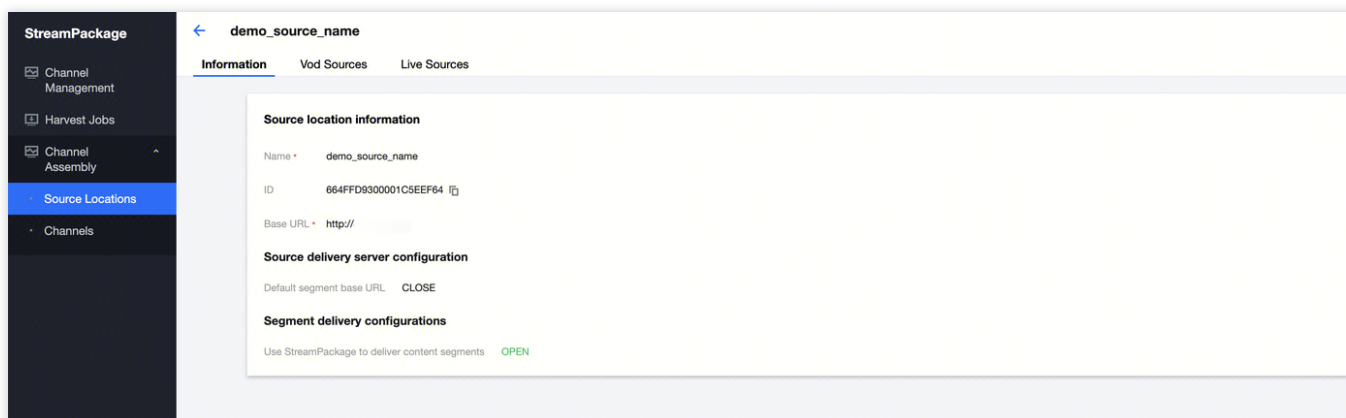
1. Log in to [Tencent Cloud StreamPackage Console](#), choose **Channel Assembly** > [Source Locations](#), to view all existing Source Locations. And you can search for a specific Source Location by entering its name or ID in the top right corner of the page.

StreamPackage Source Locations Mumbai

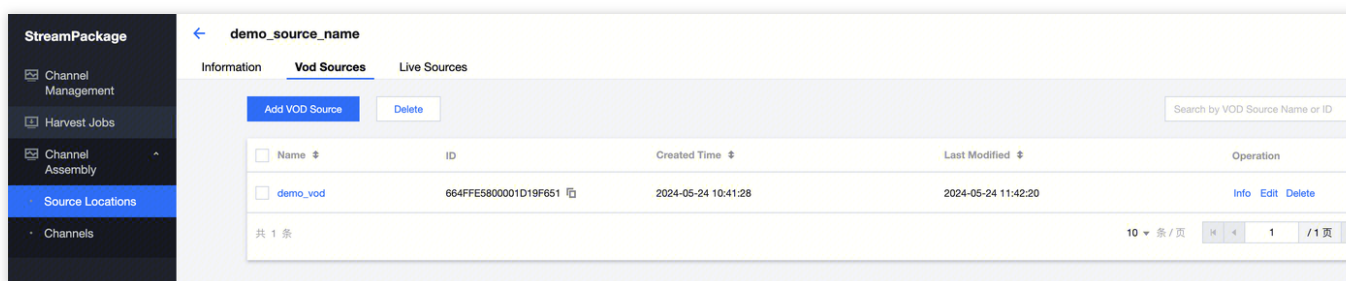
[Create](#) [Delete](#)

<input type="checkbox"/>	Name	ID	URL	Created Time	Last Modified	Operation
<input type="checkbox"/>	demo_source_name	664FFD9300001C5EEF64	http://	2024-05-24 10:38:11	2024-05-24 11:40:52	Info Edit Delete
<input type="checkbox"/>		664D697600001C5EEF60	http://	2024-05-22 11:41:42	2024-05-22 14:35:55	Info Edit Delete
<input type="checkbox"/>		664329EC00006D9454E3	https://	2024-05-14 17:07:56	2024-05-17 14:19:29	Info Edit Delete

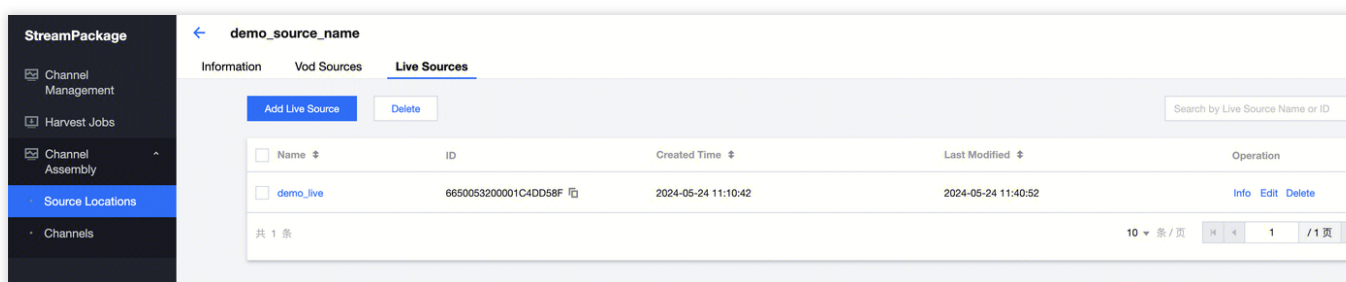
2. Click on a Source Location to view its basic information, as well as the VOD Sources and Live Sources created under this Source Location.



VOD Source:



Live Source:



Delete Source Location

Delete a single source location

In the list, select a source location and click **Delete** to delete the selected Source Location.

StreamPackage

Channel Management

Ad Insertion Configurations

Harvest Jobs

Channel Assembly

Source Locations

Source Locations

Mumbai

CreateDelete

Search by Source Location Name or ID

<input type="checkbox"/>	Name ↕	ID	URL	Created Time ↕	Last Modified ↕	Operation
<input type="checkbox"/>		6658587E0000516CE746	http://	2024-05-30 18:44:14	2024-05-30 18:46:52	Info Edit Delete
<input type="checkbox"/>	demo_source_name	664FFD9300001C5EEF64	http://	2024-05-24 10:38:11	2024-05-24 11:40:52	Info Edit Delete
<input type="checkbox"/>		664D697600001C5EEF60		2024-05-22 11:41:42	2024-05-22 14:35:55	Info Edit Delete

Batch delete source locations

Select the source locations you wish to delete and click **Delete** to batch delete multiple source locations.

StreamPackage

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Source Locations

Channels

Source Locations

Mumbai

CreateDelete

Search by Source Location Name or ID

<input type="checkbox"/>	Name	ID	URL	Created Time	Last Modified	Operation
<input checked="" type="checkbox"/>	demo_source_name	664FFD9300001C5EEF64	http://...11	2024-05-24 10:38:11	2024-05-24 11:40:52	Info Edit Delete
<input checked="" type="checkbox"/>		664D697600001C5EEF60	2024-05-22 11:41:42	2024-05-22 14:35:55	Info Edit Delete
<input checked="" type="checkbox"/>		664329EC00006D9454E3	2024-05-14 17:07:56	2024-05-17 14:19:29	Info Edit Delete

Note :

A Source Location can only be deleted if there are no sources under it.

Source

A Source can be a VOD (Video On Demand) or live streaming source, composed of multiple different package configurations, with a single source supporting up to 4 package configurations. Currently, StreamPackage Channel Assembly only supports multi-bitrate HLS, not single-bitrate HLS. And other packaging formats like DASH will gradually be supported in the future.

Create a Source

1. Log in to [Tencent Cloud StreamPackage Console](#), choose **Channel Assembly** > [Source Locations](#), and select a created source location.
2. Depending on your needs, select the Vod Sources tab and click **Add VOD Source**; or select the Live Sources tab and click **Add Live Source**.
3. Enter the **Source name**.
4. In Package configurations, enter the **Source group name**, select the **Type**, and enter the **Relative path** accessed by the Source (relative to the URL of the Source Location).
5. If you need more Package configurations, click **Add Configuration** to add and enter the relevant information.
6. Click **Confirm** to complete the creation.

The screenshot shows the 'Create' interface in the StreamPackage console. On the left is a dark sidebar with navigation links: 'Channel Management', 'Harvest Jobs', 'Channel Assembly', 'Source Locations' (highlighted in blue), and 'Channels'. The main area is titled 'Create' and contains a 'VOD Source' section and a 'Package configurations' section. The 'VOD Source' section has a 'Name' field with the value 'demo_vod' and a green checkmark. The 'Package configurations' section has an 'Add Configuration' button and two expandable source groups. 'Source group 1' has fields for 'Source group name' (group1), 'Type' (HLS), and 'Relative path' (/static/vod/demo.m3u8), all with green checkmarks. 'Source group 2' has fields for 'Source group name' (group2), 'Type' (HLS), and 'Relative path' (/static/vod/demo_4k.m3u8), also with green checkmarks. At the bottom are 'Confirm' and 'Cancel' buttons.

StreamPackage

Channel Management

Harvest Jobs

Channel Assembly

Source Locations

Channels

Create

VOD Source

Name ^① demo_vod ✓

Package configurations ^① [Add Configuration](#)

Source group 1 ^①

Source group name ^① group1 ✓

Type ^① HLS

Relative path ^① /static/vod/demo.m3u8 ✓

Source group 2 ^①

Source group name ^① group2 ✓

Type ^① HLS

Relative path ^① /static/vod/demo_4k.m3u8 ✓

[Confirm](#) [Cancel](#)

Note:

Different source groups are mainly used to group different packaging of the same source. For example, different packaging formats (HLS/DASH) or different codec (AVC/HEVC) or different resolutions (4k/8k) of the same source. If the groups are not distinct bitrates or formats of the same video file, undefined behavior errors may occur.

Note:

After creation, for a VOD Source, StreamPackage will access your URL, pull content for processing and cache it. If there are any errors during the VOD Source processing, you can view the specific error messages on the **Alert** page.

The screenshot shows the 'Alerts' tab for a 'vod source: demo_vod' (ID: 664FFE580001D19F651). The left sidebar contains navigation options: Channel Management, Harvest Jobs, Channel Assembly, Source Locations (selected), and Channels. The main content area displays a table of 11 alerts, all categorized as 'PLAYBACK_WARNING'. Each alert message indicates a 'request response http 403' for various video URLs. The table includes columns for Code, Category, Message, and Last Modified. A search bar and filters for Time Zone and date range are at the top. Pagination at the bottom shows 11 total records on page 1 of 2.

Code	Category	Message	Last Modified
20012	PLAYBACK_WARNING	https://domain.com/static/vod/demo.m3u8 request response http 403.	2024-05-24 10:43:28
20012	PLAYBACK_WARNING	https://domain.com/static/vod/demo_4k.m3u8 request response http 403.	2024-05-24 10:43:04
20012	PLAYBACK_WARNING	https://domain.com/static/vod/demo.m3u8 request response http 403.	2024-05-24 10:43:04
20012	PLAYBACK_WARNING	https://domain.com/static/vod/demo.m3u8 request response http 403.	2024-05-24 10:42:43
20012	PLAYBACK_WARNING	https://domain.com/static/vod/demo_4k.m3u8 request response http 403.	2024-05-24 10:42:43
20012	PLAYBACK_WARNING	https://domain.com/static/vod/demo_4k.m3u8 request response http 403.	2024-05-24 10:42:19
20012	PLAYBACK_WARNING	https://domain.com/static/vod/demo.m3u8 request response http 403.	2024-05-24 10:42:19
20012	PLAYBACK_WARNING	https://domain.com/static/vod/demo_4k.m3u8 request response http 403.	2024-05-24 10:41:58
20012	PLAYBACK_WARNING	https://domain.com/static/vod/demo.m3u8 request response http 403.	2024-05-24 10:41:58
20012	PLAYBACK_WARNING	https://domain.com/static/vod/demo.m3u8 request response http 403.	2024-05-24 10:41:29

For a Live Source, StreamPackage will only access the URL of the Live Source when it is used by a channel. Adding a Live Source will not generate any alert; Alerts are only generated when this Live Source is used by a Channel and errors occur.

View Source

1. Log in to [Tencent Cloud StreamPackage Console](#), choose **Channel Assembly** > [Source Locations](#), and click on an created Source Location.
2. Select the Vod Sources tab to view all Vod Sources

The screenshot shows the 'Vod Sources' tab for a 'demo_source_name'. The left sidebar is the same as the previous screenshot. The main content area has buttons for 'Add VOD Source' and 'Delete'. Below is a table with one entry, 'demo_vod', showing its ID, created time, and last modified time. The table has columns for Name, ID, Created Time, Last Modified, and Operation. A search bar and pagination are also present.

Name	ID	Created Time	Last Modified	Operation
demo_vod	664FFE580001D19F651	2024-05-24 10:41:28	2024-05-24 11:42:20	Info Edit Delete

3. Select the Live Sources tab to view all Live Sources

StreamPackage

Channel Management

Harvest Jobs

Channel Assembly

Source Locations

Channels

demo_source_name

Information Vod Sources Live Sources

Add Live Source Delete

Search by Live Source Name or ID

Name	ID	Created Time	Last Modified	Operation
demo_live	6650053200001C4DD58F	2024-05-24 11:10:42	2024-05-24 11:40:52	Info Edit Delete

共 1 条

10 条 / 页

4. Click on the Source to view its details.

StreamPackage

Channel Management

Harvest Jobs

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Source Locations

Channels

vod source: demo_vod (ID: 664FFE5800001D19F651)

Package Configuration Alerts

Package Configurations (2)

Source group name	Type	Relative path	URL
group1	HLS	n3u8	http://
group2	HLS	n3u8	http://

共 2 条

10 条 / 页

Delete Source

1. Delete a single source

In the list, select a source and click **Delete** to delete a single source.

StreamPackage

Channel Management

Harvest Jobs

Channel Assembly

Source Locations

Channels

demo_location

Information Vod Sources Live Sources

Add VOD Source Delete

Search by VOD Source Name or ID

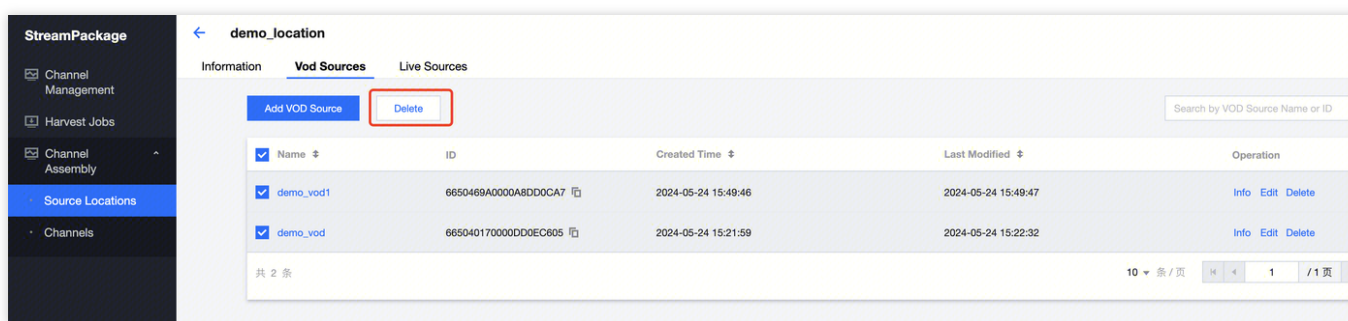
Name	ID	Created Time	Last Modified	Operation
demo_vod1	6650469A0000A8DD0CA7	2024-05-24 15:49:46	2024-05-24 15:49:47	Info Edit Delete
demo_vod	665040170000DD0EC605	2024-05-24 15:21:59	2024-05-24 15:22:32	Info Edit Delete

共 2 条

10 条 / 页

2. Batch delete sources

Select the sources you wish to delete and click **Delete** to batch delete multiple sources.



The screenshot shows the StreamPackage console interface. On the left is a sidebar with navigation options: Channel Management, Harvest Jobs, Channel Assembly, Source Locations (selected), and Channels. The main area is titled 'demo_location' and has three tabs: Information, Vod Sources (selected), and Live Sources. Below the tabs are buttons for 'Add VOD Source' and 'Delete' (highlighted with a red box). A search bar is present with the placeholder 'Search by VOD Source Name or ID'. A table displays the following data:

Name	ID	Created Time	Last Modified	Operation
demo_vod1	6650469A0000A8DD0CA7	2024-05-24 15:49:46	2024-05-24 15:49:47	Info Edit Delete
demo_vod	665040170000DD0EC605	2024-05-24 15:21:59	2024-05-24 15:22:32	Info Edit Delete

At the bottom, it indicates '共 2 条' (Total 2 items) and a pagination control showing '10 条 / 页' and '1 / 1 页'.

Note :

A source cannot be deleted if it is being used by a Channel.

Channel

Last updated : 2024-06-05 18:03:51

A Channel is the basic configuration for Channel Assembly in StreamPackage. By adding programs to a channel and scheduling them, the system outputs the corresponding live stream.

Channels have the following two types:

Basic: Basic Channel; supports only VOD Source, not Live Source.

Standard: Standard Channel; supports both VOD Source and Live Source.

Channels have the following two playback modes:

Loop: Executes cyclically according to the 'Program Scheduled List'.

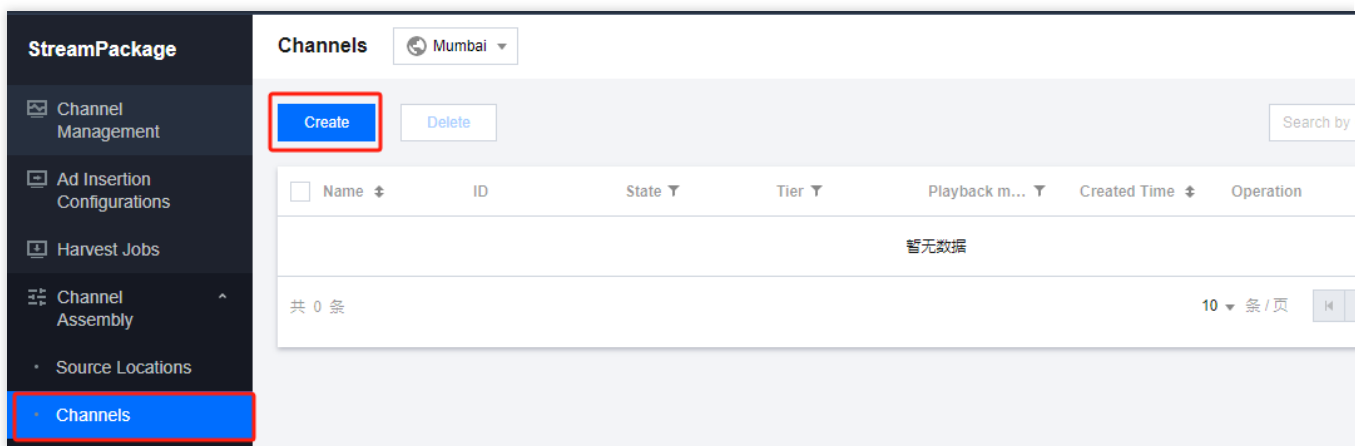
Linear: Executes in linear sequence according to the 'Program Scheduled List'.

Prerequisites

For the [Content Source](#) used in the Channel, the relevant configuration has been completed.

Create Channel

1. log in to the [Tencent Cloud StreamPackage Console](#), choose **Channel Assembly** > [Channels](#), click **Create**.



2. Fill in the channel settings

The screenshot shows the 'Create channel' interface. On the left is a sidebar with 'StreamPackage' and navigation links: 'Channel Management', 'Harvest Jobs', 'Channel Assembly', and 'Source Locations'. The 'Channels' link is highlighted. The main area has a breadcrumb 'Create channel' and a progress indicator with two steps: '1 Set channel details' (active) and '2 Configure outputs'. The 'Set channel details' section contains three rows: 'Name' with a text input 'demo_channel' and a green checkmark; 'Tier' with a dropdown menu showing 'Basic'; and 'Playback mode' with a dropdown menu showing 'Linear'. A note below the Name field states: 'Channel name can only contain digits, letters, and underline, with a length of 1 to 32 chars.' The 'Configure outputs' section is partially visible, showing 'Filler slate' with 'Source location' (demo_source_name) and 'VOD source' (demo_vod), both with green checkmarks. A blue 'Next' button is at the bottom right.

Name: Enter the channel name.

Tier: Choose the channel type, **Basic** or **Standard**. Basic channel supports only VOD and does not support Live.

Standard channel supports both VOD and Live.

Playback mode: Choose the playback mode, **Loop** or **Linear**. Loop will execute cyclically according to the Program Scheduled List. Linear will execute in sequence according to the Program Scheduled List.

Filler Slate: If you have chosen a linear type channel, then you need to select the Source Location and **VOD Source** in the Filler Slate as the filler content. When a linear type channel has no program to run, or there are gaps between programs, the channel will use the selected Filler Slate to fill in and play.

3. Click on Next to go to the Configure outputs page

3.1 Click on **Add**, in the **Output details** section:

Manifest name: Enter the name of this output's manifest.

Format type: Select the output format.

Source group name: Choose the source group to use.

3.2 In the **Manifest settings** section:

Manifest window duration: Enter the duration of the manifest window, currently supporting 30-3600 seconds.

Ad markup type: Select the ad marker type for the manifest.

Click Save to save the configuration for this output.

StreamPackage

Channel Management

Harvest Jobs

Channel Assembly

Source Locations

Channels

Create channel

1 Set channel details

2 **Configure outputs**

Output

Output details

Manifest name ^① ✓
Manifest name can only contain digits, letters, and underline, with a length of 1 to 32 chars.

Format type ^①

Source group name ^①

Manifest settings

Manifest window duration (sec) ^①

Ad markup type ^①

Save

3.3 If you need more outputs, click on **Add** and repeat the above actions. A channel can support up to 4 outputs.

StreamPackage

Channel Management

Harvest Jobs

Channel Assembly

Source Locations

Channels

Create channel

1 Set channel details

2 **Configure outputs**

Add

Manifest Name	Format type	Source group	Action
output_1	HLS	group1	Edit Delete
output_2	HLS	group2	Edit Delete

previous **Save**

4. Click **Save** to save the channel settings.

Note :

Up to 100 Channels can be created.

View Channel

1. Log in to [Tencent Cloud StreamPackage Console](#), enter **Channel Assembly Channels**, where you can see all the channels that have been created.

2. Select a channel, and click on the Schedule Tab to view the current channel's program schedule list.

In the **Time Window**, you can view and adjust the time frame of the program schedule list, which is set to 4 hours by default.

In the **Display time**, you can view and adjust the timezone used by the program schedule list, which defaults to the local time.

Program name	Source type	Source name	Source location	Start time	Approximate duration	Schedule ad breaks	Operation
<input type="checkbox"/> program1	VOD	demo_vod	demo_source_name	2024-05-24 11:42:01	300 second	0	Info Edit Delete
<input type="checkbox"/> program2	VOD	demo_vod	demo_source_name	2024-05-24 11:47:01	300 second	0	Info Edit Delete
<input type="checkbox"/> Filler slate	VOD	demo_vod	demo_source_name	2024-05-24 11:52:01	2592000 second	0	Info Edit Delete

共 3 条

10 条 / 页

3. Select a channel, on the **Outputs** Tab, you can view all Outputs of the current channel. Click the copy button to copy the Playback URL and paste it into the player for playback.

Manifest name	Format type	Source group	Manifest window	Ad markup type	Playback url
output1	HLS	group1	60	Date Range	http://[redacted].package.scrivepul.myqcloud.com/hannel_assembly/[redacted]6C2552/output1.m3u8
output2	HLS	group2	60	Date Range	http://[redacted].package.scrivepul.myqcloud.com/hannel_assembly/[redacted]6C2552/output2.m3u8

4. Select a channel, on the **Programs** Tab, you can view all Programs that have been added to the current channel.

Program Name	Source type	Source name	Source location	Transition type	Schedule ad breaks	Operation
<input type="checkbox"/> program2	VOD	demo_vod	demo_source_name	Relative	0	Info Edit Delete
<input type="checkbox"/> program1	VOD	demo_vod	demo_source_name	Relative	0	Info Edit Delete

共 2 条

10 条 / 页

Note :

The Programs page is different from the Schedule page. The Schedule page displays the orchestration relationship; the Programs page displays all programs under the channel. For example, after a program of a linear channel has been finished, it cannot be seen on the Schedule page, but it can be found on the Programs page.

5. Select a channel, on the **Alerts** Tab, you can view all alert/error messages of the current channel's programs. Additionally, you can filter by time period or search for a specific Program.

StreamPackage

demo_channel (IDLE)

Schedule Channel Details Outputs Programs Alerts

Time Zone UTC+08:00 2024-05-24 00:00:00 ~ 2024-05-24 11:53:18 Search Search by Program Name

Programs with alerts

Program	Categories	Count	Last Modified
暂无数据			

共 0 条 10 条 / 页 1 / 1 页

Program:

Code	Category	Message	Last modified
No data yet			

共 0 条 10 条 / 页 1 / 1 页

Delete Channel

Delete a single channel

Select a channel from the list, and click **Delete** to delete a single channel.

StreamPackage

Channels Mumbai

Create Delete Search by Channel Name

Name	ID	State	Tier	Playback mode	Created Time	Operation
demo_channel	66500C7800001C6C2552	IDLE	Standard	Linear	2024-05-24 11:41:44	Info Edit Start Delete
		IDLE	Standard	Linear	2024-05-23 10:34:28	Info Edit Start Delete
		IDLE	Basic	Loop	2024-05-23 10:02:44	Info Edit Start Delete

Batch delete channels

Select the channels you want to delete, and click **Delete** to batch delete multiple channels.

StreamPackage

Channels Mumbai

Create Delete Search by Channel Name

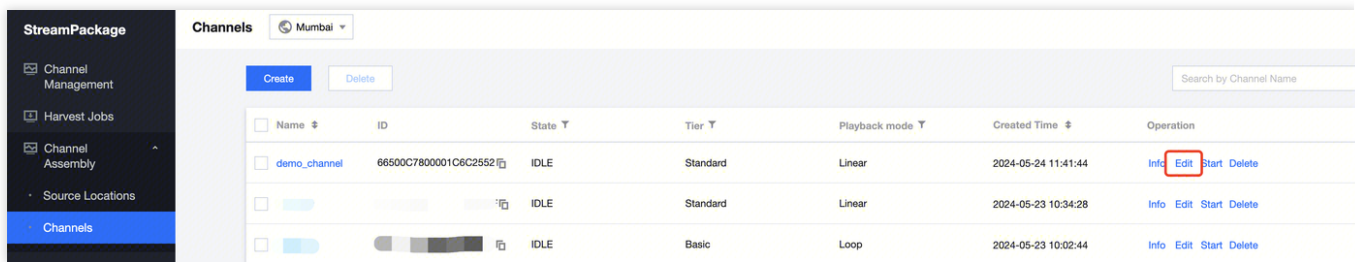
Name	ID	State	Tier	Playback mode	Created Time	Operation
<input checked="" type="checkbox"/> demo_channel	66500C7800001C6C2552	IDLE	Standard	Linear	2024-05-24 11:41:44	Info Edit Start Delete
<input checked="" type="checkbox"/>		IDLE	Standard	Linear	2024-05-23 10:34:28	Info Edit Start Delete
<input checked="" type="checkbox"/>		IDLE	Basic	Loop	2024-05-23 10:02:44	Info Edit Start Delete

Note :

Channels that are running or have an unfinished program cannot be deleted.

Edit Channel

Select a channel from the list, and click **Edit** to enter the editing page.

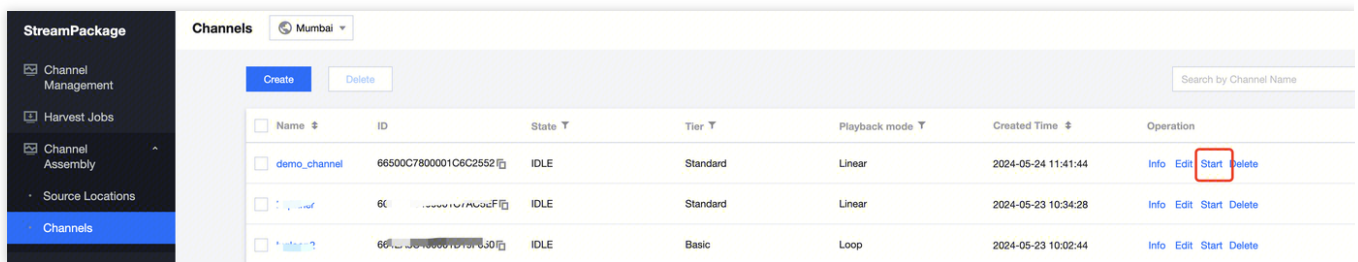


Note :

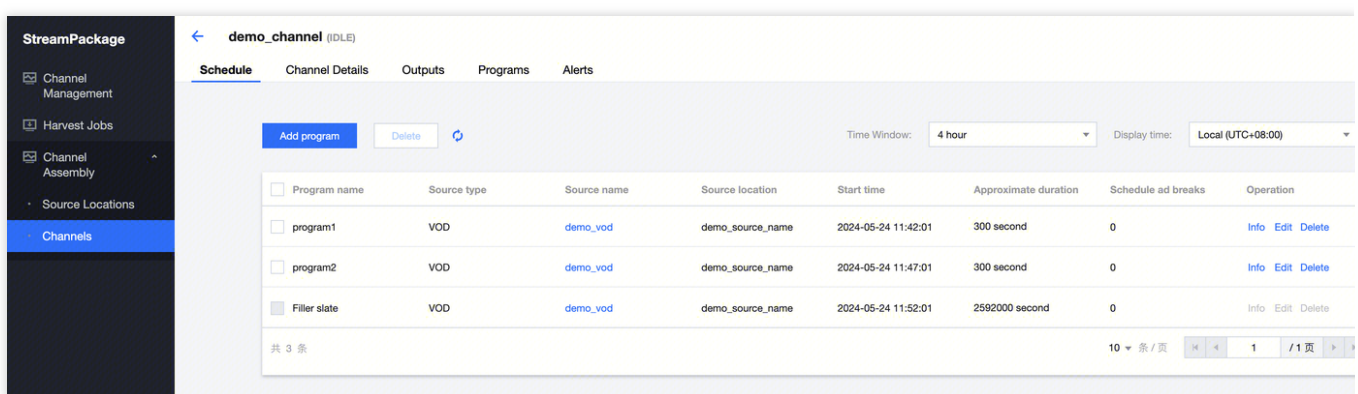
Channels that are running cannot be edited.

Start Channel

Click on **Channel Assembly** in the left sidebar, select **Channels**, and for the channel you wish to launch, click **Start**.



Alternatively, enter the channel page and click **Start** in the upper right corner.

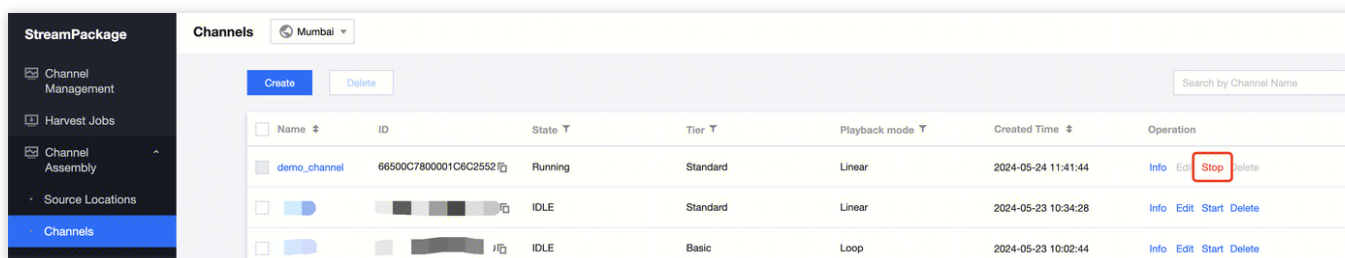


Note:

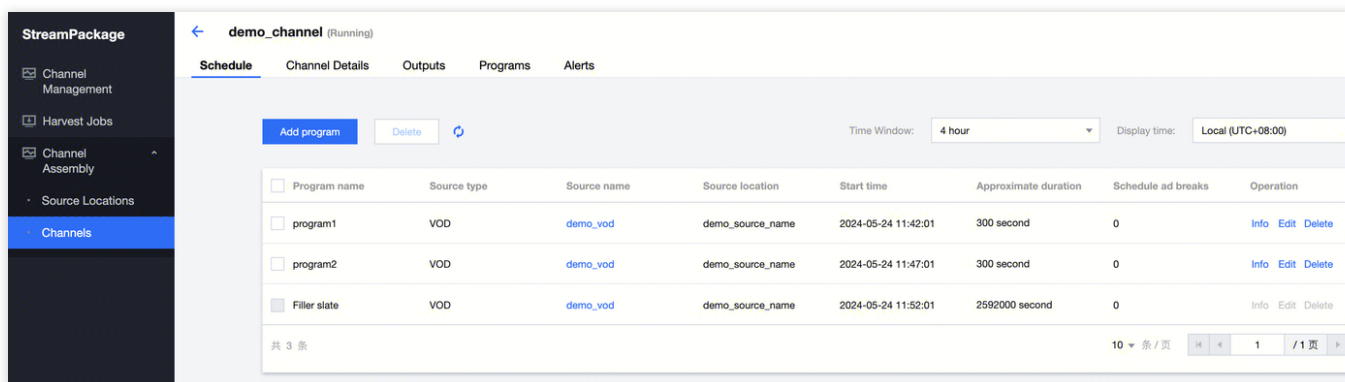
When a channel is started and is in the **Running** state, channel running fees will be incurred. For billing instructions, see [Billing Instructions: Channel Operation Fees](#).

Stop Channel

Click on **Channel Assembly** in the left sidebar, select **Channels**, and for the channel you wish to stop, click **Stop**.



Alternatively, enter the channel page and click **Stop** in the upper right corner.



Program

Last updated : 2024-06-05 18:03:51

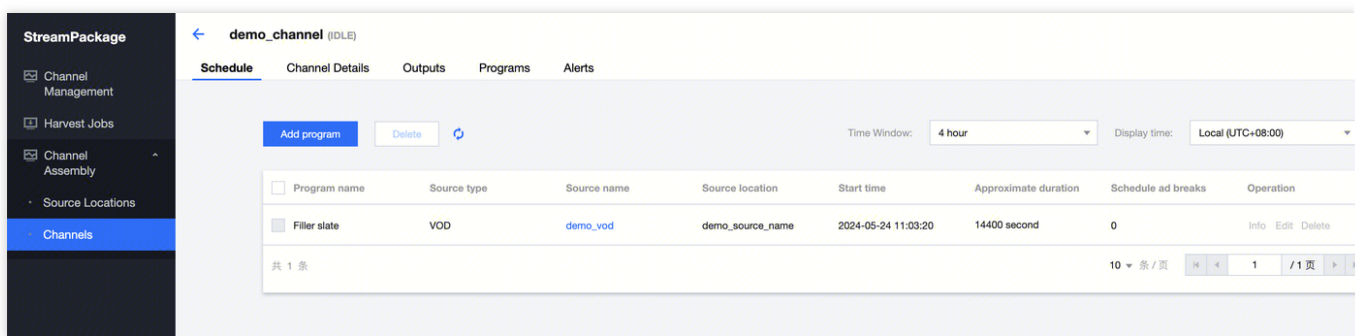
A program is the smallest unit of operation for a channel. The channel outputs live streaming according to programs configured by the user. **There are two types of programs:**

Relative: Plays relative to other programs. Only programs that use a VOD source can be set to this type.

Absolute: Specifies an absolute time to start the program. Only linear-type channels support absolute programs. If the program uses a live source, it can only be specified as an absolute type.

Create Program

1. For a channel, in the **Schedule** tag page click **Add program**.



2. Enter the **Name** in the **Program details** module, select the **Source type**, and choose the **Source location** and **Source**.

3. In the **Playback configuration** module, select the corresponding type.

If you select **Relative**, choose the relative program and the relative relationship.

The screenshot shows the 'Add program' interface in the StreamPackage console. The left sidebar contains navigation links: StreamPackage, Channel Management, Harvest Jobs, Channel Assembly, and Source Locations. The 'Channels' link is highlighted. The main content area is titled 'Add program' and contains three sections: 'Program details', 'Playback configuration', and 'Ad breaks'. In the 'Program details' section, the 'Name' is 'program_1', 'Source type' is 'VOD', 'Source location' is 'demo_source_name', and 'VOD source' is 'demo_vod'. In the 'Playback configuration' section, the 'Transition type' is 'Relative', 'Relative position' is 'After program', 'Relative program' is '请选择', and 'Clip range' is 'Use entire VOD source'. The 'Ad breaks' section is empty. A 'Save' button is at the bottom left, and an 'Add ad breaks' button is at the bottom right.

If you select **Absolute**, select the scheduling time for the program.

This screenshot shows the 'Add program' interface with the 'Transition type' set to 'Absolute'. The 'Program details' section remains the same. In the 'Playback configuration' section, the 'Transition type' is now 'Absolute', and a 'Scheduled start time(Local Time)' is set to '2024-05-24 11:07:21'. The 'Clip range' is still 'Use entire VOD source'. The 'Ad breaks' section is empty. The 'Save' and 'Add ad breaks' buttons are still present.

Note :

1. If the duration of the previous program exceeds the scheduling time of this program, StreamPackage will stop the previous program at the time boundary and immediately start this program.
2. If there are gaps between scheduling programs, StreamPackage will cyclically use the channel's specified Slate Source to fill these gaps.

If the program specifies a VOD type source, in the **Clip range** option, you can select **Use entire VOD source** to play the entire VOD file; if you select **Specify a clip range**, it means playing the VOD file from 0 seconds to the specified duration.

The screenshot shows the 'Add program' interface in the StreamPackage console. The left sidebar contains navigation links: StreamPackage, Channel Management, Harvest Jobs, Channel Assembly, Source Locations, and Channels (highlighted). The main content area is titled 'Add program' and contains two sections: 'Program details' and 'Playback configuration'. In the 'Program details' section, the 'Name' is 'program_1', 'Source type' is 'VOD', 'Source location' is 'demo_source_name', and 'VOD source' is 'demo_vod'. In the 'Playback configuration' section, 'Transition type' is 'Absolute', 'Scheduled start time' is '2024-05-24 11:07:21', and the 'Clip range' section is highlighted with a red box, showing 'Use entire VOD source' selected and 'Specify a clip range' with an 'End offset in milliseconds' of 30000.

If the program specifies a live type Source, please enter the program **Duration** (60-86400 seconds), and the **Scheduled start time**.

The screenshot shows the 'Add program' interface in the StreamPackage console, similar to the previous one but with 'Live' source configuration. The 'Source type' is now 'Live', and the 'Live source' is 'demo_live'. The 'Playback configuration' section is highlighted with a red box, showing 'Duration in milliseconds' set to 600000, 'Transition type' as 'Absolute', and 'Scheduled start time' as '2024-05-24 11:11:53'. A 'Save' button is visible at the bottom left of the form.

4. If the Program specifies a VOD Source, then you can add an Ad break (programs using a Live source cannot add ad breaks).

Click **Add ad breaks**, select the **Slate source location** and **VOD source** for the ad break, set the time the ad break appears in the program, choose **Splice insert** or **Time signal** type, and fill in the corresponding parameters according to the SCTE-35 standard.

StreamPackage

- Channel Management
- Harvest Jobs
- Channel Assembly
 - Source Locations
 - Channels**

Add breaks

[Delete](#)

[Add ad breaks](#)

Slate source location name ①

VOD source ①

Offset in milliseconds ①

Message type ①

Avail number ①
Values have to be between 0 and 256, inclusive.

Avails expected ①
Values have to be between 0 and 256, inclusive.

Splice event ID ①
Must conform to section 9.7.3.1 of the SCTE-35 specification

Unique program ID ①
Values must be between 0 and 65536, inclusive.

If you need more ad breaks, click **Add ad breaks** again and repeat the above steps. A single program can support up to 5 ad breaks. A channel can add up to 100 programs.

5. After entering the information, click Save to save the program.

Note :

The following situations will cause the addition of the program to fail:

1. The VOD source used by the program has compatibility issues.
2. The program is incompatible with other programs under the channel.
3. Insert before the currently running program.
4. The start time of an absolute type program is within the next 1 minute.
5. The current program will end within 10 seconds.

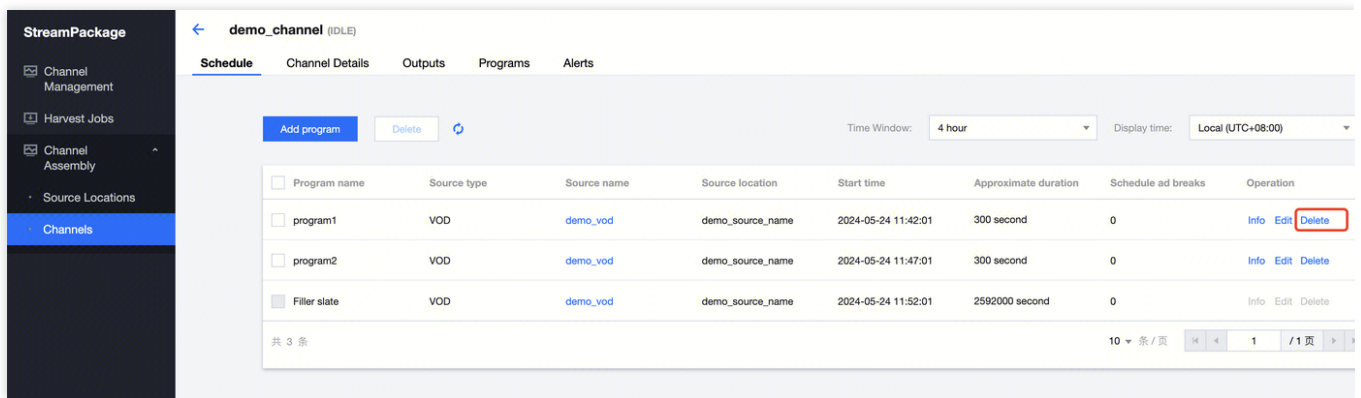
Note :

If the program has errors, you can view the specific information on the channel's **Alert** page.

Delete Program

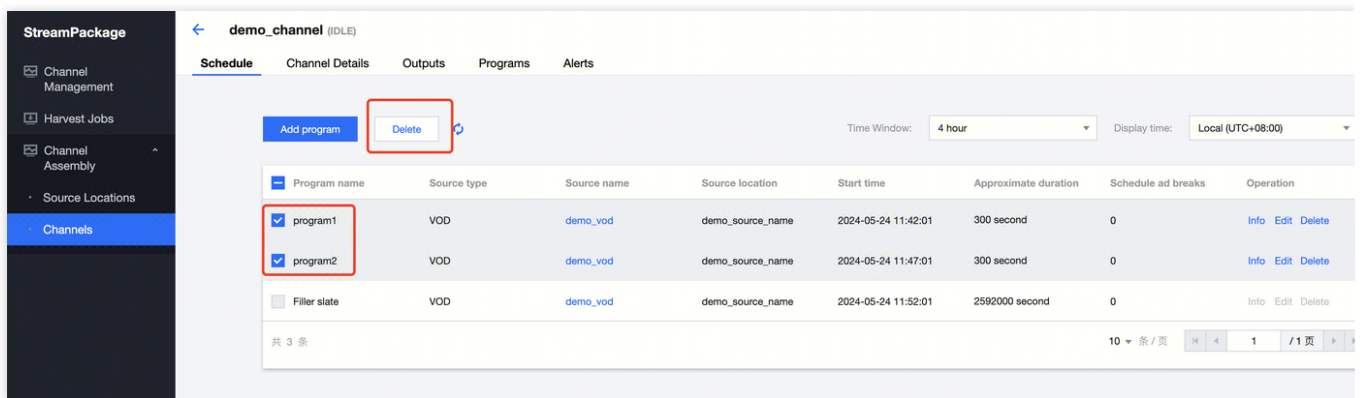
Delete a single program

Select a channel, in the **Schedule** tab page, and click **Delete** to delete a single program.



Batch delete programs

Select the programs to delete and click **Delete** to batch delete multiple programs.



Note :

Filler slate is an auto-filled program and cannot be deleted. Programs that are running cannot be deleted.

Edit Program

Select a channel, in the **Schedule** tab page, and click **Edit** to enter the edit page.

StreamPackage

Channel Management

Harvest Jobs

Channel Assembly

Source Locations

Channels

demo_channel (IDLE)

ScheduleChannel DetailsOutputsProgramsAlerts

Add programDelete

Time Window: 4 hourDisplay time: Local (UTC+08:00)

<input type="checkbox"/>	Program name	Source type	Source name	Source location	Start time	Approximate duration	Schedule ad breaks	Operation
<input type="checkbox"/>	program1	VOD	demo_vod	demo_source_name	2024-05-24 11:42:01	300 second	0	Info Edit Delete
<input type="checkbox"/>	program2	VOD	demo_vod	demo_source_name	2024-05-24 11:47:01	300 second	0	Info Edit Delete
<input type="checkbox"/>	Filler slate	VOD	demo_vod	demo_source_name	2024-05-24 11:52:01	2592000 second	0	Info Edit Delete

共 3 条

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Note :

For loop type channels, programs cannot be edited. You can delete it and then add a new program.